Farming Environment

You can assign each of these farm types to a student so they can compare and reflect on their farming experiences with their friends.

Farm 1 Click on **"design your own",** then select **"high" temperature, rainfall and wind**. Add in a river or a lake then click **"generate world"**. You can click generate world multiple times and the square shows where your farm is.	**Farm 2** Click on **"design your own",** then select **"medium" temperature, rainfall and wind**. Add in a river or a lake then click **"generate world"**. You can click generate world multiple times and the square shows where your farm is.
Farm 3 Click on **"design your own",** then select **"low" temperature, rainfall and wind**. Add in a river or a lake then click **"generate world"**. You can click generate world multiple times and the square shows where your farm is.	**Farm 4** Click on **"design your own",** then select **"low" temperature and wind, and "high" rainfall**. Add in a river or a lake then click **"generate world"**. You can click generate world multiple times and the square shows where your farm is.
Farm 5 Click on **"design your own",** then select **"low" temperature and wind, and "high" rainfall**. There is **no** river or a lake. Click **"generate world"**. You can click generate world multiple times and the square shows where your farm is.	**Farm 6** Click on **"design your own",** then select **"high" temperature and wind, and "low" rainfall**. Add in a river or a lake then click **"generate world"**. You can click generate world multiple times and the square shows where your farm is.
Farm 7 Click on **"design your own",** then select **"high" temperature and wind, and "low" rainfall**. There is **no** river or a lake. Click **"generate world"**. You can click generate world multiple times and the square shows where your farm is.	