

Risk Assessment for Adventure Forest Ltd T/as Go Ape! &/or Go Ape! EOT

SUBJECT: Escape Room

RISK ASSESSMENT REF: EscapeRoom/2026/V1

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REVIEWED BY: Stu King, December 2025

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Risk Matrix								
Risk rating guidance	Likelihood (L)	5	5	10	15	20	25	Likelihood (L) x Severity (S) = Risk Rating (RR).
		4	4	8	12	16	20	
		3	3	6	9	12	15	
		2	2	4	6	8	10	
		1	1	2	3	4	5	
			1	2	3	4	5	
	Severity (S)							
Acceptability of risk guidance	High-risk: 15 – 25		High-risk activities should cease immediately. Further effective control measures to mitigate risks must be introduced.					
	Medium-risk: 8 – 12		Medium-risks are an acceptable level based on the reduced likelihood after sufficient control measures are implemented.					
	Low-risk: 1-6		Low-risks are largely acceptable. Where it is reasonable to do so, efforts should be made to reduce risks further.					
Guidance. When completing a risk assessment, you should:	<div>1. Identify the persons at risk and the significant hazards.</div> <div>2. Calculate an initial RR for the activity.</div> <div>3. Identify risk control measures that reduce the risks to an acceptable level.</div> <div>4. Calculate a revised RR - you should consider how much safer the task will be if the control measures are followed. Here, you should consider changing both the likelihood (L) and the severity (S) ratings.</div>							
Note. Ideally, you should look to reduce the risks so that the task can be classified as “low-risk”.								

Likelihood	Definition	Points rating
Inevitable	If the work continues as it is, there is almost 100% certainty that an accident will happen, for examples: A broken stair or broken rung on a ladder, Bare, exposed electrical conductors, Unstable stacks of heavy boxes	5
Highly likely	Will happen more often than not. Additional factors could precipitate an incident but it is still likely to happen without this additional factor.	4
Possible	The accident may occur if additional factors precipitate it, but it is unlikely to happen without them.	3
Unlikely	This incident or illness might occur but the probability is low and the risk minimal.	2
Remote possibility	There is really no risk present. Only under freak conditions could there be any possibility of an accident or illness. All reasonable precautions have been taken - This should be the normal state of the workplace.	1

Severity	Definition	Points rating
Very high	Causing multiple deaths and widespread destruction eg. fire, course/building collapse.	5
High	Causing death, serious injury or permanent disability to an individual.	4
Moderate	Temporary disability causing injury (to member of the public, contractor or employees) or disease capable of keeping an employee off work for seven days or more and reportable under RIDDOR (Reporting of Injuries, Diseases and Dangerous Occurrences Regulations 1995).	3
Slight	Minor injury (to member of the public, contractor or employee), which would allow the individual to continue work after first aid treatment on site or at a local surgery. The duration of the stoppage or treatment is such that the normal flow of work is not seriously interrupted.	2
Nil	Very minor injury, bruise, graze, no risk of disease.	1

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SER	HAZARD	L	S	RR	WHO MIGHT BE HARMED	CONTROL MEASURES	FURTHER CONTROL MEASURES: reviewed annually to formulate Risk Reduction Plan	L	S	RR
1	Falling off Units	3	3	9	Participants	Participants are clearly instructed during the safety briefing not to climb on any furniture or units.	Instructor to remain present throughout gameplay to ensure rules are adhered to.	1	3	3
2	Walking into Doors/Hatches	4	3	12	Participants	Participants are advised in the safety briefing to be aware of their surroundings. Rooms inspected regularly (pre and post session, during reset and setup) to keep walkways clear. Adequate lighting provided.	Instructor to remain present throughout gameplay to ensure rules are adhered to.	2	3	6
3	Slips, Trips, and Falls	4	3	12	Participants, Staff	Participants reminded during briefing to be mindful of surroundings and to move carefully. Rooms inspected regularly (pre and post session, during reset and setup) to keep walkways clear. Adequate lighting provided.	Instructor to remain present throughout gameplay to ensure rules are adhered to.	2	3	6
4	Entrapment	4	3	12		Participants are formally advised during the briefing to remain vigilant of their surroundings and to proceed with caution throughout the premises.	Instructor to remain present throughout gameplay to ensure rules are adhered to	2	3	5

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						<p>Regular inspections of all rooms are conducted prior to and following each session, as well as during setup and resets.</p> <p>Appropriate and sufficient lighting is maintained in all areas to facilitate safe navigation.</p>			
<p>References:</p> <p>HSE Information Sheet Entertainment Sheet No 14</p> <p>HSE 5 Steps to Risk assessment INDG 163</p> <p>HSE A Guide to Risk Assessment requirements INDG 218</p> <p>Go Ape Generic Risk Assessments</p>									
<p>Control Measures. Where a control measure has been identified, it is only included once and not repeated under every subject. Therefore, for a specific hazard identified, a control measure noted above may apply to that hazard. (HSE RA guidance.)</p>									
<p>Go Ape operational and training systems. These include the following: Go Ape Operations on how to run a Go Ape Activity, Go Ape Training Manual including training and assessment policy, Practical Session plans and online training and Go Ape Company Handbook.</p>									
<p>Instructor Training. Go Ape staff must undertake relevant training and assessment programme specific to their role. They undergo training in accordance with the Go Ape Online Training Manual</p>									