

# Paul Nylund

## Interaction Design Engineer

Involved in various design and development projects

■ Iterate 📍 Oslo, Norway

● January 2019 — Present

### Lead User Experience Designer, Get.no / Telia

Improved conversion by 60% on sales of TV box

● August 2019 — Present

### Frontend Developer / UX Designer, Sanke

Design and development of Norway's first foraging app

● May 2019 — July 2019

## Interaction Designer (internship)

Worked on pollen allergy forecasting app for KlarifyMe.

■ Ustwo 📍 Malmö, Sweden

● February 2018 — July 2018

## Front-end Developer

Developed marketplace used by 40% of Norwegian students

■ Hold AS 📍 Oslo, Norway

● July 2017 — August 2017

## User Experience Designer

Rebrand of online portfolio, IoT projects

■ Beining & Bogen 📍 Oslo, Norway

● July 2017 — August 2017

## User Experience Designer (internship)

Implementation of styleguide, designed onboarding process

■ Caliber 📍 New York, NY

● June 2015 — August 2015

## User Experience Designer (internship)

Design and development of newsletter, concept generation

■ Hitlist 📍 New York, NY

● June 2015 — August 2015

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**Citizenship:** Norway, United States

**Languages:** Norsk Bokmål (Fluent), English (Fluent)

## B.Eng. Interaction Design

▲ University of Southern Denmark

● August 2015 — January 2019

📍 Sønderborg, Denmark

## M.Eng. Industrial Design / Interaction Design (Exchange)

▲ Norwegian University of Science and Technology

● August 2017 — December 2017

📍 Trondheim, Norway

## B.Eng. Industrial Design

▲ The Hague University of Applied Sciences

● August 2014 — June 2015

📍 The Hague, Netherlands

Founder, Pyrite

Sønderborg, Denmark, January 2016 — January 2017

Front-End Developer (Summer), Tabletop Financial  
New York, NY, June 2016 — August 2016

Front-End Developer (Summer), B-Roll  
New York, NY, June 2016 — August 2016

Kitchen Assistant (Summer), Black Market Liquor Bar  
Studio City, CA, July 2013 — August 2013

Intern (High School), Brooks + Scarpa Architects  
Los Angeles, CA, October 2012 — May 2013

Industrial Design Consultant (High School), Allo  
Los Angeles, CA, 2013

Graphic Designer (High School), Logopop Designs  
Los Angeles, CA, January 2012 — April 2013

Video Editor, UX Designer (High School), Eco Hatchery Apps  
Los Angeles, CA, 2010 — 2013

Founder (High School), FoodInitiative.org  
Los Angeles, CA, May 2013 — March 2014

Researcher (High School), Safecast  
Los Angeles, CA, September 2011 — May 2012