## Name

M ☐ F ☐

When you name your survivor, gain +1 **survival**

## Survival

☐ Cannot spend survival.

- ■ Dodge
- ☐ Resolve
- ☐ Overcharge
- ☐ Dash

| 5 | | | | | |
|---|---|---|---|---|---|
| Movement | Accuracy | Strength | Evasion | Luck | Speed |

## Brain

Insanity ☐

If your insanity is 3+, you are **insane.**

## Head

H ☐

■ Heavy Injury: Knocked Down

## Arms

L ☐ H ☐

■ Heavy Injury: Knocked Down

## Body

L ☐ H ☐

■ Heavy Injury: Knocked Down

## Waist

L ☐ H ☐

■ Heavy Injury: Knocked Down

## Legs

L ☐ H ☐

■ Heavy Injury: Knocked Down

## Hunt XP

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

■ Age ■■ Age ■■■ Age ■■■■ Age ■ **Retired**

## Weapon Proficiency

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

**Type :** _____

Select Before Hunt

■ Specialist ■■ Master

## Courage

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

■ Bold ■■ See the Truth

## Understanding

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

■ Insight ■■ White Secret

| You are **Purified** ☐ | You are a **Sun Eater** ☐ | You are a **Child of the Sun** ☐ |
|---|---|---|

**Partner :** _____

## Fighting Arts Maximum 3.

☐ Cannot use Fighting Arts

## Disorders Maximum 3.

## Abilities & Impairments

☐ Skip Next Hunt