| Name | М □ F □ | Hunt XP | | | |
|--|---|--|--|--|--|
| When you are named, gain +1 s | urvival. | | Adopt a Philosophy Rank+ Rank+ Rank+ Rank+ Rank+ Rank+ | | |
| Survival | ■ Dodge □ Encourage □ Surge □ Dash □ Fist Pump Systemic Pressure | Weapon Proficiency Type: Select Before Hunt | Specialist Master | | Rank or and reach a new Hunt XP milestone, sophy. Limit, once per settlement phase. |
| 5 Movement Accuracy Strengt | th Evasion Luck Speed Lumi | 00000000 | Understanding □ □ □ □ □ □ □ □ ■ □ Insight ■ ■ □ White Secret | Neurosis Tenet Knowledge | |
| Insanity Brain | | Next Departure | | Rules Observation Conditions | |
| ♣ Head □ Deaf □ Blind □ Heavy Injury □ Shattered Jaw | | Fighting Art & Secret Fighting Art Maximum 1 of Each When you gain a fighting art, instead vaultless . | | Knowledges If you cannot use fighting arts, you cannot use knowledge. | |
| ■ Arms ■ Heavy Injury | Dismembered Arm Ruptured Muscle Contracture Broken Arm | Disorders | Maximum 3 | Knowledge Name | |
| ◆ Body ■ Heavy Injury | Destroyed Back Broken Rib H | Abilities & Impairments | ☐ 🔓 Skip Next Hunt | Rules Observation Conditions | |
| → Waist Heavy Injury | ☐ Intestinal Prolapse ☐ ☐ ☐ ☐ Warped Pelvis ☐ Destroyed Genitals ☐ Broken Hip | | | Knowledge Name | 00000000 |
| Legs ■ Heavy Injury | □ □ Dismembered Leg □ Hamstrung □ □ Broken Leg □ L H | Once Per Lifetime | ☐ Reroll Used | Rules Observation Conditions | |