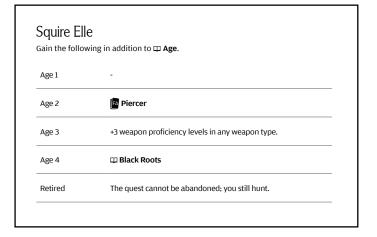


## Squires of the Citadel

_	_	•		٠.	
7	- 1	Im	nel	lın	Ω
n	- 1	ш	ıuı	ш	ı

Year E		Innovations
		☐ Black Guard Code
<b>1</b>	The Feral Guardian	☐ Forbidden Dance
2	Mountain Lion	Resource Storage
<u> </u>	The Quest	Basic & Strange
<b>4</b>	Glimpse into the Future	
<u> </u>	Secrets, Secrets	
Suspicion Fill these m	ONS nilestone boxes as the squires observe suspicious behavior.	
Cain's Susp	oicion 🔲 🗎 🗎	
Elle's Susp	icion	
Iola's Susp	icion	Gear Storage
Owen's Sus	spicion	
	On Arrival, if the total suspicion is 8+, all survivors gain +3 insanity.	

## Squire Cain Gain the following in addition to □ Age. Age 1 Age 2 Age 3 +3 grand or +3 sword weapon proficiency levels. Age 4 Cain is older than he lets on. Suffer -2 strength and -1 evasion. Retired The quest cannot be abandoned; you still hunt.



ain the follo	wing in addition to 🗆 Age.	
Age 1	•	
Age 2	Escape Artist	
Age 3	+1 strength.	
Age 4	□ Old Body, Old Mind	
Retired	The quest cannot be abandoned; you still hunt.	

