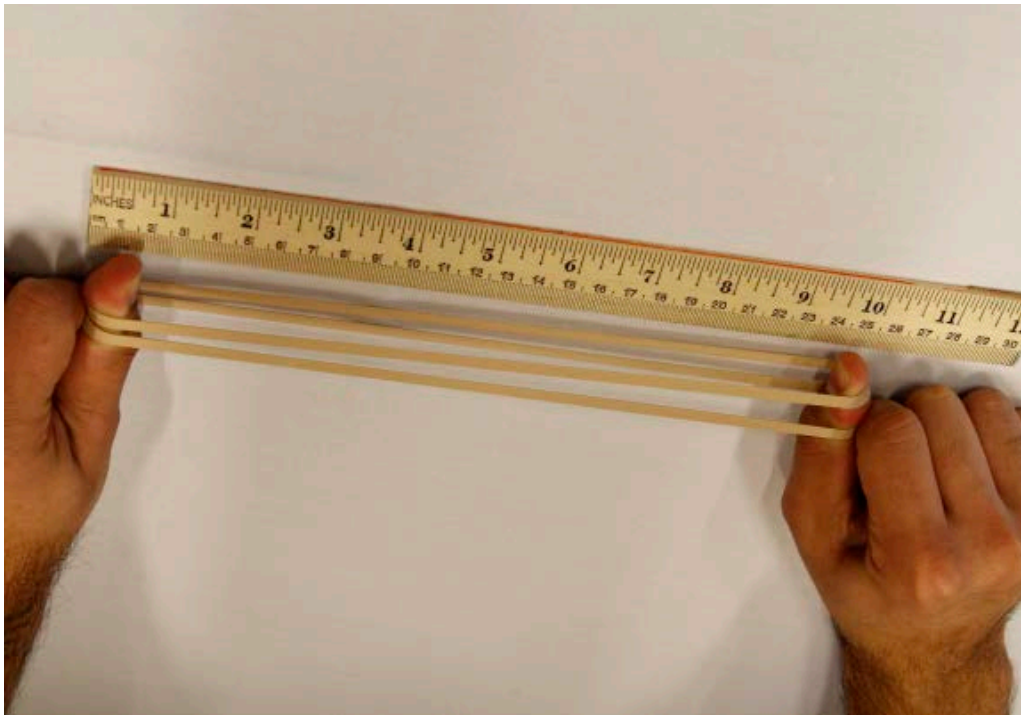


MUSCLE MODEL ACTIVITY GUIDE

What factors affect the strength of muscle?



© The Field Museum / Photo by Kate Webhink

FOR EDUCATOR

APPLICATIONS IN:

LIFE SCIENCES – Structure and Function/Physiology

PHYSICAL SCIENCES – Forces and Motion/Elasticity

MATHEMATICS – Graphing

NGSS* ALIGNMENT:

	Elementary School	Middle School	High School
PS2.A Force and Motion	X	X	
PS3.B Conservation of Energy and Energy Transfer		X	X
PS3.C Relationship Between Energy and Forces	X		X
LS1.A Structure and Function	X	X	X
ETS1.A Defining and Delimiting Engineering Problems	X	X	X
ETS1.B Developing Possible Solutions	X	X	X

*Next Generation Science Standards is a registered trademark of Achieve. Neither Achieve nor the lead states and partners that developed the NGSS was involved in the production of, and does not endorse, this product.



MUSCLE EXPERIMENT- Introduction for Educators

OVERVIEW

A handshake from a chimp can generate up to 50 pounds per square inch (psi) of pressure, but an adult human barely makes it up to 20 psi. Chimps achieve this strength despite having similar sized hands because of a higher density of muscle fibers. Humans have a set number of muscle fiber when they are born, but can increase their strength by increasing the size of their fibers through exercise. In these activities, students use rubber bands as models for muscle fibers and test their strength against the rubber bands by stretching them.

LEARNING GOALS

- Students explore how an increase in muscle density (number) or size (width) means the rubber bands “get stronger,” making them more difficult to stretch
- Students discuss the validity of various models.
- Students design their own arm models or catapult designs.

HOW TO USE

The materials are segmented specifically for you to use what you need. You can have students simply explore ideas or follow a more quantitative approach. You can do everything either as a **demo** or **experiment**. We have provided pre-made “**concept overview**,” “**record sheets**,” “**questions to think about**” to use and hand out.

TIPS

For Activities:

- This activity uses rubber bands as models for muscle fibers. Have students discuss the pros and cons of this model.
- When stretching their own rubber bands, difficulty will increase with density and size. The distance they can stretch the rubber bands decreases because their strength remains the same. This idea may be counterintuitive for some students.
- It may be useful set this activity up as stations in your classroom.

For Design Challenge:

- It may be useful to create a “teacher” design and ask students to improve or manipulate aspects of your design.
- Discuss how the designs are models for muscles, including its strengths and weaknesses.

ACTIVITY – Exploring Muscle Density

Chimps are much stronger than you'd expect considering they have hand size similar to a human's. With this activity you will use an increasing number of rubber bands as a model for increasing muscle density.

PREDICT

Will it get harder or easier to stretch the rubber bands as you increase the number?

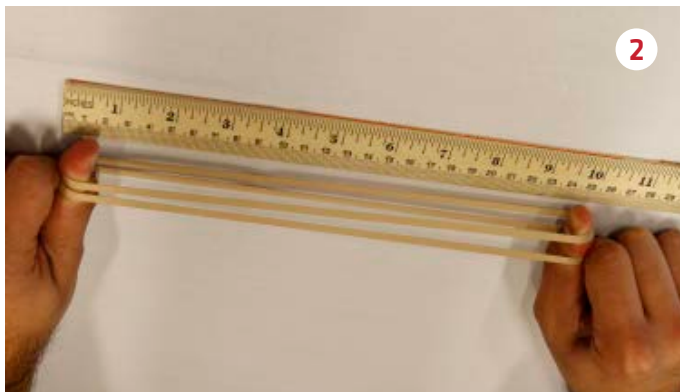
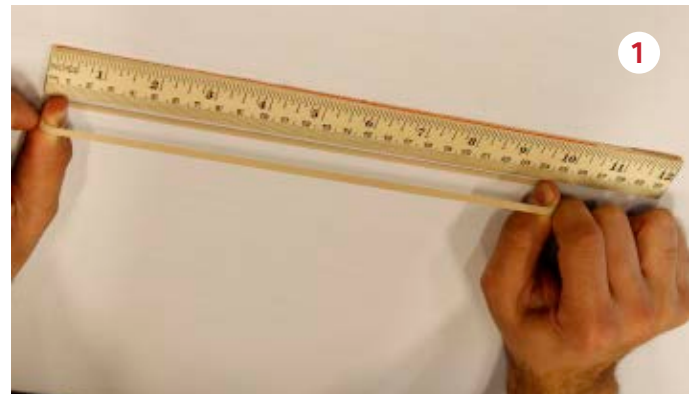
SUPPLIES

- Multiple Rubber Bands of the same width (0.5 inch band width is recommended)
- Meter Stick



WHAT TO DO

- 1) Using one rubber band, stretch it as far as you can without breaking it over a yardstick, lining your left thumb over the “zero” point on the ruler. Record how far you could stretch the rubber band by recording where your right thumb is against the ruler.
- 2) Double the number of rubber bands of the same width and repeat step 1. Measure how long you were able to stretch them. Record this information.
- 3) Repeat step 2 until you can't stretch the rubber bands anymore.





ACTIVITY - Exploring Muscle Size

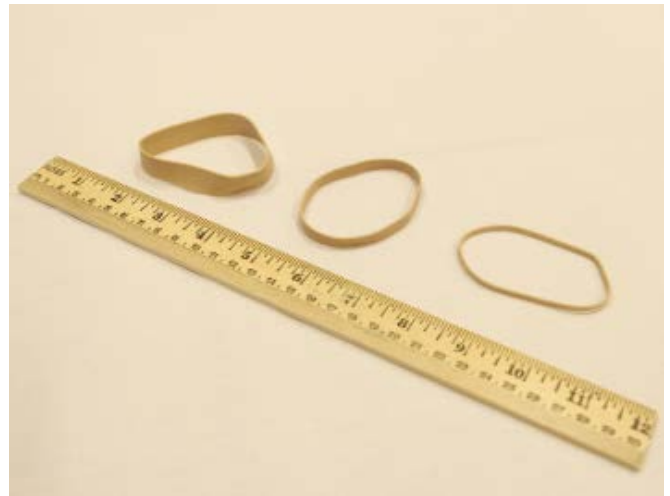
Most animals, including humans, are born with the exact number of muscle fibers they will have their entire lives. This means they cannot increase their density, but they can change the size of muscle fibers. Explore how fiber size affects strength in this activity.

PREDICT

Will it get harder or easier to stretch the rubber bands as you increase the size?

SUPPLIES

- Multiple Rubber Bands of different widths (make sure they are of similar length, just different widths)
- Meter Stick



FOR STUDENT

WHAT TO DO

- 1) Take one rubber band, measure the width in centimeters. Record this information.
- 2) Stretch the rubber band as far as you can without breaking it over a meter stick. Line your left thumb up with the “zero point” on the ruler and measure how far you stretched your right thumb over the ruler. Record this information.
- 3) Repeat step 1 using rubber bands of different widths. Record this information.



© The Field Museum / Photos by Kate Webbinck

DESIGN CHALLENGE

Check out our other design challenges at <http://biomechanics.fieldmuseum.org/explore/educational-resources/design-challenges>

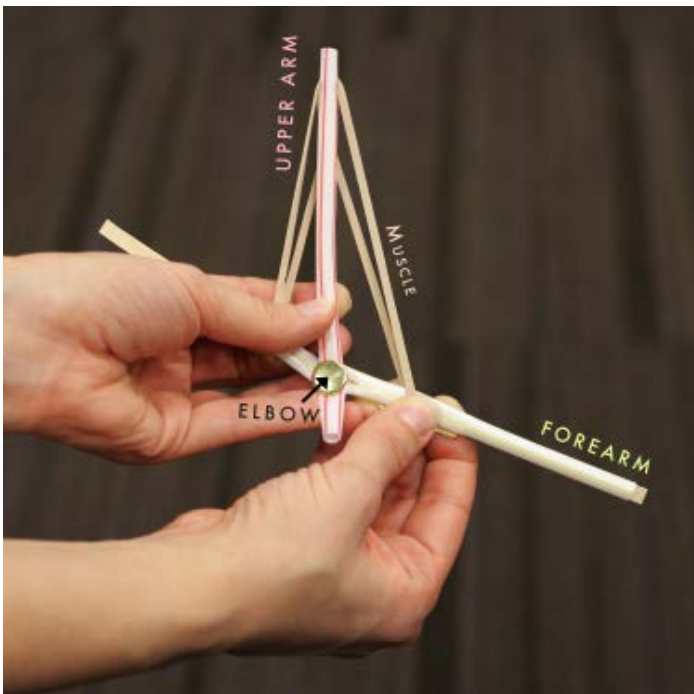
1) Arm Model

Design an arm model that uses rubber bands as a model for muscles. Figure out a means of testing strength.

2) Catapult

Design a catapult that uses rubber bands. Compare how far your catapult can toss a penny or similarly small object to other designs.

© The Field Museum / Photos by Kate Weibink



FOR STUDENT OR EDUCATOR



ADDITIONAL RESOURCES

Simple Arm Model Designs

Make a Model Arm – Kids Activities Blog:
<http://kidsactivitiesblog.com/1800/arm-lesson>

A Popsicle-Stick Arm – Krieger Science:
<http://kriegerscience.wordpress.com/2010/10/11/a-popsicle-stick-arm/>

How to a Muscle Model – eHow:
http://www.ehow.com/how_6762730_build-muscle-model.html

Simple Catapult Design Ideas on the Web

Catapult Designs for Kids – Spaghetti Box Kids:
<http://spaghettiboxkids.com/blog/catapult-designs-for-kids/>

How to Make a Catapult out of Paper Towel Rolls – eHow:
http://www.ehow.com/how_6769705_make-out-paper-towel-rolls.html

SPECIAL THANKS:

The Machine Inside: Biomechanics was developed by The Field Museum, Chicago, in partnership with the Denver Museum of Nature & Science.

Funded by: 

The Searle Funds
at The Chicago Community Trust

Lead Sponsor: 