

Playland

SINCE 1928



Map Key

- First Aid
- Restrooms
- Lockers
- ATM
- Guest Relations
- Sales Booth
- Group Sales
- Parking
- No Fishing
- No Swimming

- ### Food & Refreshments
- A** Jack Burger
 - B** Libations
 - C** Sweet Treats
 - D** Snack Shack
 - E** Dippin' Dots
 - F** Cones
 - G** Slice
 - H** Pop't & Tap't
 - I** Icee
 - J** Whippin' Chicken
 - K** Dippin' Dots
 - L** Funnel Cake Co.
 - M** Waffery
 - N** HDG
 - O** Tiki Beach Restaurant
 - P** Pool House Cafe
 - Q** Play!Verse

- ### Rides & Attractions
- Major Rides** Historic New
- 1** Crazy Mouse
 - 2** Catch-A-Wave
 - 3** Zombie Castle
 - 4** House of Mirrors
 - 5** Catch n' Air
 - 6** The Whip
 - 7** Dragon Coaster
 - 8** Ye Old Mill
 - 9** Coming 2024
 - 10** Music Express
 - 11** Derby Racer
 - 12** Gondola Wheel
 - 13** Jack the Puppeteer
 - 14** Family Flyer
 - 15** Grand Carousel
 - 16** Bumper Cars
 - 17** Kite Flyer
 - 18** Dragonator
 - 19** Playland Plunge
 - 20** Playland Yo-Yo
 - 21** Tornado
 - 22** Old Rye Motorbike Factory
 - 23** Saw Mill River
 - 24** Double Shot

- ### Kiddyland Rides
- Historic
- 25** Himalaya
 - 26** Crazy Submarine
 - 27** Jolly Caterpillar
 - 28** Mushroom
 - 29** Slime Buckets
 - 30** Flying Dragons
 - 31** Mini Scrambler
 - 32** Antique Cars
 - 33** Fun Slide
 - 34** Jump'N'Bean
 - 35** Sun & Moon
 - 36** Kiddy Whip
 - 37** Swing Around
 - 38** Kiddy Coaster
 - 39** Playland Express
 - 40** Convoy
 - 41** Kiddy Carousel
 - 42** Motorcycle Jump
 - 43** Red Baron
 - 44** Boat Ride
 - 45** Jungle Jammin'

- ### Midway Games
- 46** Skeeball Arcade
 - 47** Balloon Bust
 - 48** Star Dart
 - 49** Top Glow Race
 - 50** Hot Shot Basketball
 - 51** Fishin' Hole
 - 52** Water Race
 - 53** Block Buster
 - 54** Hang Time
 - 55** Long Range Basketball

- ### Attractions & Specialty Stands
- 56** Boat House
 - 57** Paddle Boats
 - 58** Music Tower
 - 59** Dragon Gift Shop
 - 60** Play!Shop
 - 61** Show Fountain
 - 62** Beach Slide
 - 63** Playland Beach
 - 64** Sun & Sea
 - 65** Playland Pool

*RIDE & ATTRACTION AVAILABILITY IS SUBJECT TO CHANGE