

GoLab Florence – November 2023

State of Go



Cameron Balahan

Google

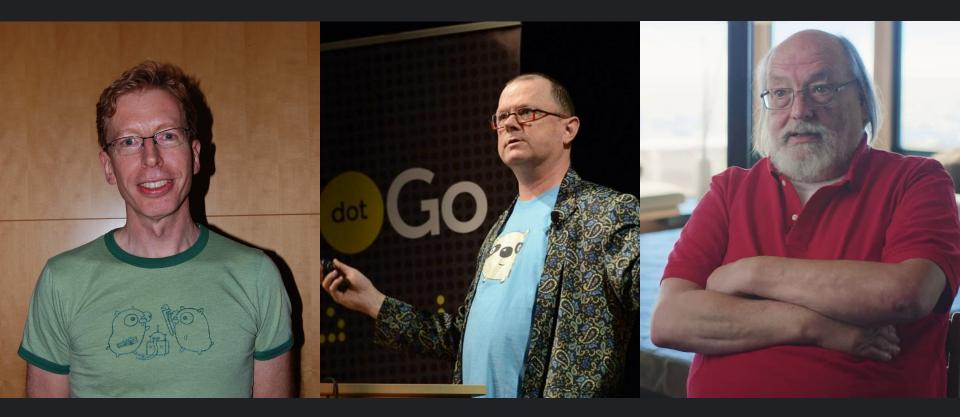
@cameronbalahan

SECTION ONE

Where we have

been





Robert Griesemer

Rob Pike

Ken Thompson

Did the C++ committee really believe what was wrong with C++ was that it didn't have enough features? Surely... it would be a greater achievement to simplify the language rather than to add to it.

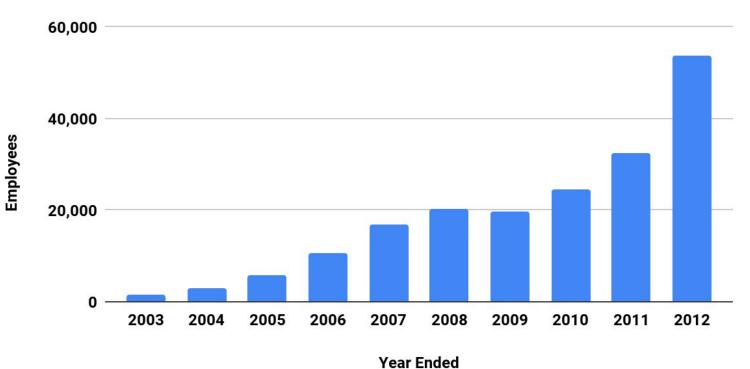
66

Rob Pike



Alphabet Headcount

2003-2012



Source: Google



Five years from start to stability

2007	2009	2012
Start	Open Source	Stability
Go is started at Google as a 20% project	Go is open sourced	Go 1.0 is released and attention shifts to using Go



=



The driving motivation for Go 1 is stability for its users. People should be able to write Go programs and expect that they will continue to compile and run without change ...

> Go 1 Release Notes March 28, 2012

"It is intended that programs written to the Go 1 specification will continue to compile and run correctly, unchanged, over the lifetime of that specification. At some indefinite point, a Go 2 specification may arise, but until that time, **Go programs that work today should** continue to work even as future 'point' releases of Go 1 arise (Go 1.1, Go 1.2, etc.)."

go.dev/doc/go1compat



Go 1.0: A platform for software engineering

Go 1.0: A platform for software engineering

- Compatibility promise
- Testing
- Formatting
- Primitive dependency management
- Profiling

Go 1.0: A platform for software engineering

- Compatibility promise
- Testing
- Formatting
- Primitive dependency management
- Profiling
- go command

A few more years of refinement



Go 1.5: A refined platform for software engineering

=



Go 1.5: A refined platform for software engineering

- Compiler & runtime rewritten entirely in Go
- Concurrent, low-latency garbage collection
- Semi-annual release cycle
- Hardening of the standard library
- Performance improvements throughout





Version 1.5 is a significant release, including major architectural changes to the implementation. Despite that, we expect almost all Go programs to continue to compile and run as before, **because the release still maintains the Go 1 promise of compatibility.**

Shifting focus to the broader ecosystem

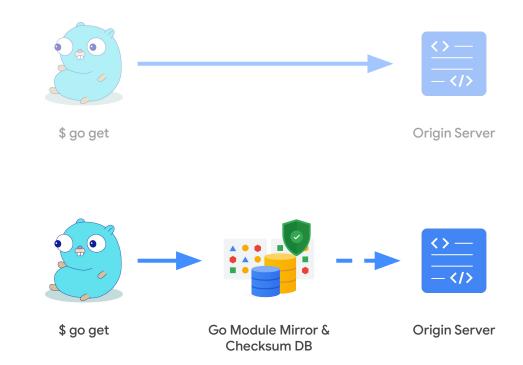
2012	2015	2018
Stability	Refinement	Ecosystem
Go 1.0 is released and attention shifts to using Go	Go is refined significantly through version 1.5	Modules are introduced and attention shifts to the broader Go ecosystem

Go Modules



Go Modules

Go's **module mirror** and **checksum database** ensure that the bits you get the first time are the same bits you get every time.



=



- Modules
- Module mirror & checksum database

=

- Modules
- Module mirror & checksum database
- SBOM

- Modules
- Module mirror & checksum database
- SBOM
- Fuzzing

- Modules
- Module mirror & checksum database
- SBOM
- Fuzzing
- Vulnerability management

=

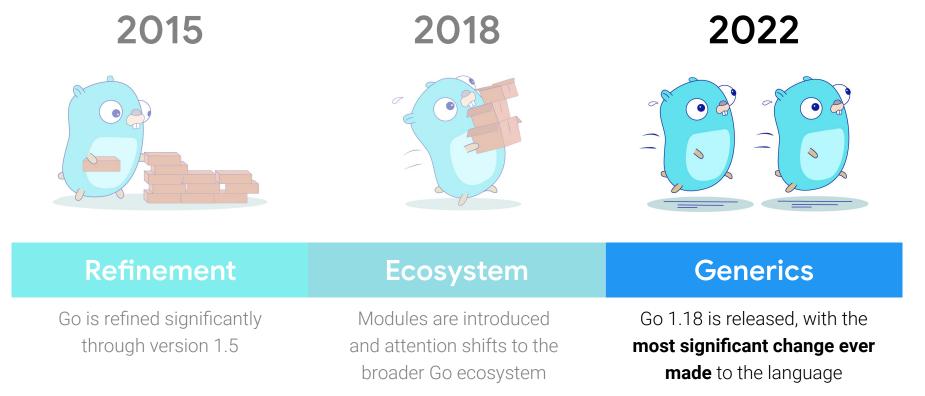
The cloud is built on Go



Enterprises adopt Go



Ten years of experience and evolution





"It is intended that programs written to the Go 1 specification will continue to compile and run correctly, unchanged, over the lifetime of that specification. **At some indefinite point**, **a Go 2 specification may arise**, but until that time, Go programs that work today should continue to work even as future 'point' releases of Go 1 arise (Go 1.1, Go 1.2, etc.)."

go.dev/doc/go1compat

When will Go 2 happen?



When will Go 2 happen?

Never. Compatibility is more valuable than any break with the past.







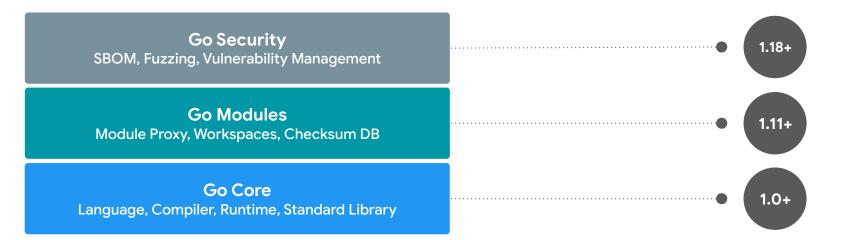
As always, the release **maintains the Go 1 promise of compatibility**. We expect almost all Go programs to continue to compile and run as before.

SECTION TWO

Where we are today

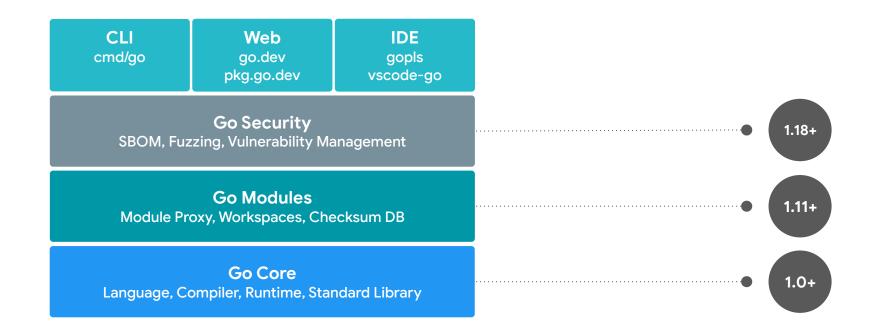


Go is a **complete**, **secure platform** for software engineering





Go is a **complete**, **secure platform** for software engineering

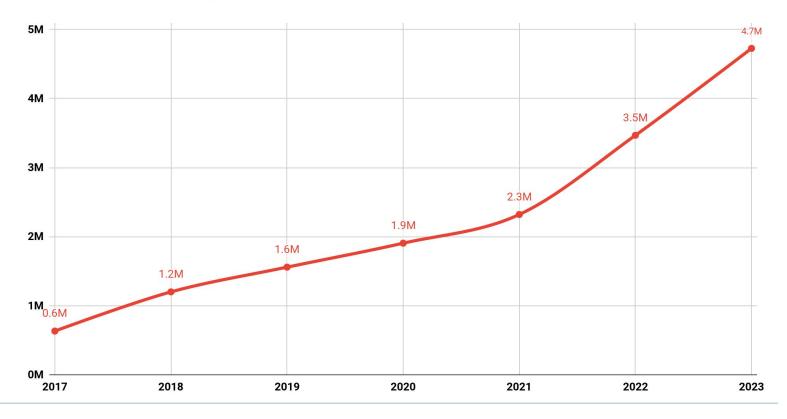




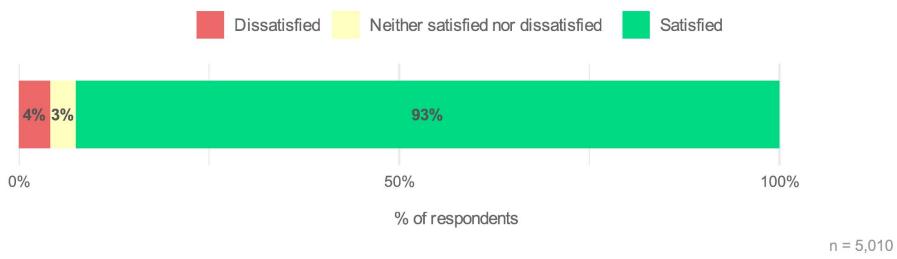
Go's user base has grown 4x since 2018

Total Go Users

Sources: Stack Overflow Annual Survey, SlashData

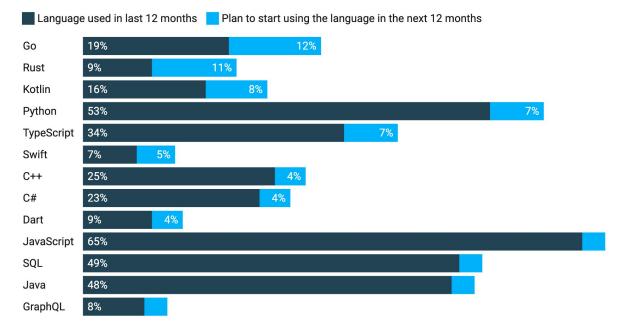


Overall, how satisfied or dissatisfied have you been using Go during the past year?



THENEWSTACK

Go, Rust and Kotlin Expect the Largest Increase in New Users in 2023



The only languages displayed are those with at least 3% planning to use it. Respondents that used a language in the last 12 months were not asked if they plan to start using that language.

Chart: Heather Joslyn and Lawrence Hecht • Source: "State of the Developer Ecosystem, 2022," JetBrains. • Get the data • Download image • Created with Datawrapper



Go is **Productive**

Go is simple to **learn**, simple to **maintain**, **readable**, and **scales** well across teams, workloads, and use cases.



Go is **Productive**

Go is simple to **learn**, simple to **maintain**, **readable**, and **scales** well across teams, workloads, and use cases.



Go is a <u>Platform</u>

Go is not just a language, it is a **complete developer experience** across the development lifecycle.



Go is **Productive**

Go is simple to **learn**, simple to **maintain**, **readable**, and **scales** well across teams, workloads, and use cases.



Go is a <u>Platform</u>

Go is not just a language, it is a **complete developer experience** across the development lifecycle.



Go is **Production Ready**

Go is **reliable**, **efficient**, **stable**, and **secure**, making it well suited for critical business systems and infrastructure.



SECTION THREE

Where we are going next





Go is **Productive**

Go is simple to **learn**, simple to **maintain**, **readable**, and **scales** well across teams, workloads, and use cases.



Go is a <u>Platform</u>

Go is not just a language, it is a **complete developer experience** across the development lifecycle.



Go is **Production Ready**

Go is **reliable**, **efficient**, **stable**, and **secure**, making it well suited for critical business systems and infrastructure.



Improve Go developer productivity

- Generics
- Loop var fix
- Iterators
- Onboarding



Go is **Productive**

Go is simple to **learn**, simple to **maintain**, **readable**, and **scales** well across teams, workloads, and use cases.



Go is a <u>Platform</u>

Go is not just a language, it is a **complete developer experience** across the development lifecycle.

٥
°

Go is **Production Ready**

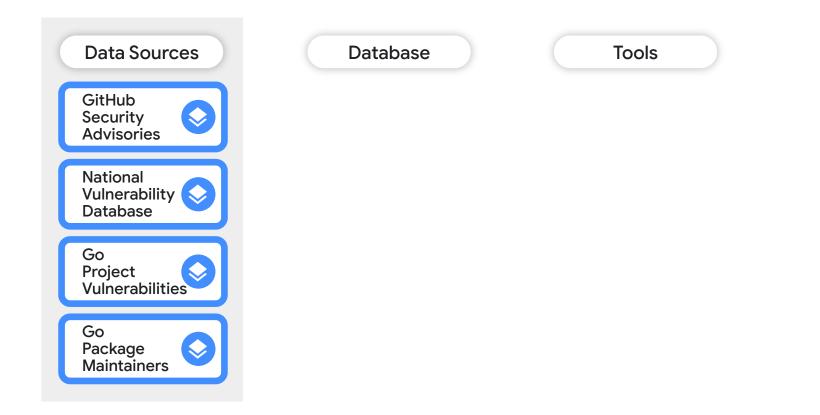
Go is **reliable**, **efficient**, **stable**, and **secure**, making it well suited for critical business systems and infrastructure.



Enrich the Go platform

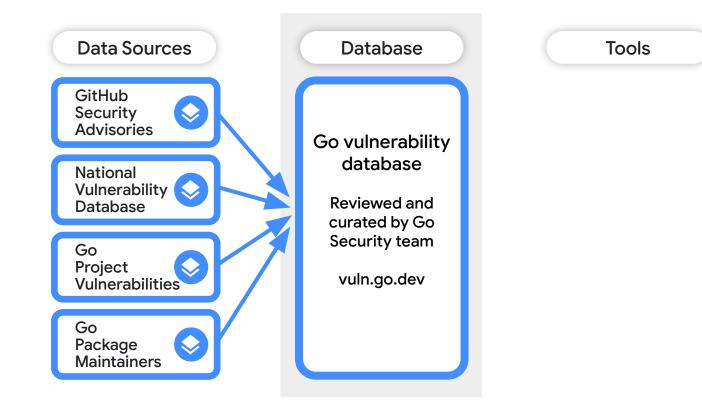
- Package ecosystem
- gopls
- Visual Studio Code Go
- Vulnerability management

Go Vulnerability Management System



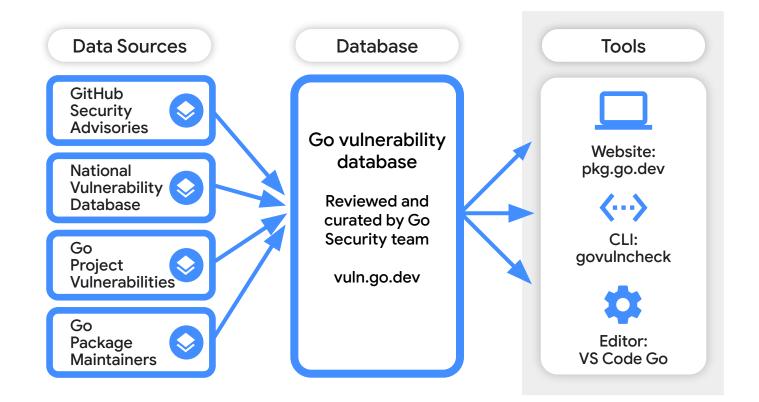


Go Vulnerability Management System



=GO

Go Vulnerability Management System







Go is <u>Productive</u>

Go is simple to **learn**, simple to **maintain**, **readable**, and **scales** well across teams, workloads, and use cases.



Go is a <u>Platform</u>

Go is not just a language, it is a **complete developer experience** across the development lifecycle.



Go is **Production Ready**

Go is **reliable**, **efficient**, **stable**, and **secure**, making it well suited for critical business systems and infrastructure.

Enhance Go's production readiness

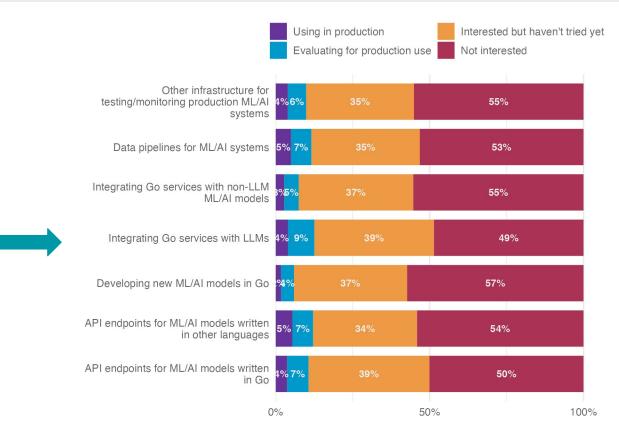
- Backward and forward compatibility
- Profile guided optimization (PGO)
- RAM efficiency
- Performance debugging
- Execution tracer
- Reproducible toolchain builds
- Standard library, e.g., slog, QUIC, HTTP mux

Enhance Go's production readiness

- Backward and forward compatibility
- Profile guided optimization (PGO)
- RAM efficiency
- Performance debugging
- Execution tracer
- Standard library, e.g., slog, QUIC, HTTP mux
- Al-powered applications



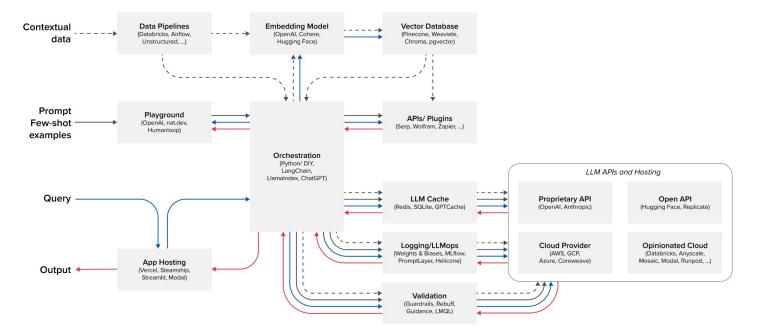
Most Go users are interested in LLM integrations





Go is ideal for **productionizing Al-powered** products

Emerging LLM App Stack



https://a16z.com/emerging-architectures-for-llm-applications



Go's community will pave the way

- Libraries
- Documentation
- Examples
- Tutorials
- Contributions
- Tools



cbalahan@google.com





SECTION FOUR

How we will succeed





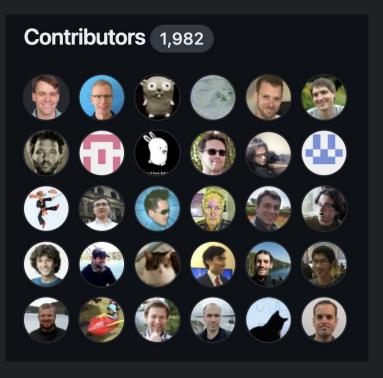




Go's contributor base grows

Contributions to master, excluding merge commits and bot accounts





Go's ecosystem grows

open/source/insights

About

Documentation

Blog

Understand your dependencies

Your software and your users rely not only on the code you write, but also on the code your code depends on, the code *that* code depends on, and so on. An accurate view of the complete dependency graph is critical to understanding the state of your project. And it's not just code: you need to know about security vulnerabilities, licenses, recent releases, and more.

			×.		
	r .	-	7	0	
	10	۰.			
1			~		

Search for open source packages, All s

All systems 🔻

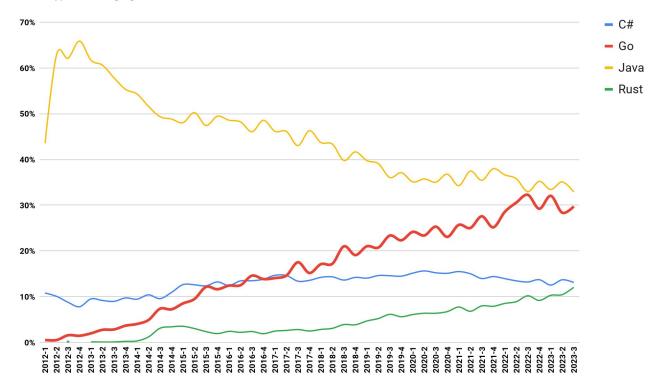
Search

/ npm PACKAGES	2.55M
Go Modules	1.07M
ARTIFACTS	577k
/ PyPI PACKAGES	471k
/ NuGet PACKAGES	380k
Cargo CRATES	131k

Go grows in open source

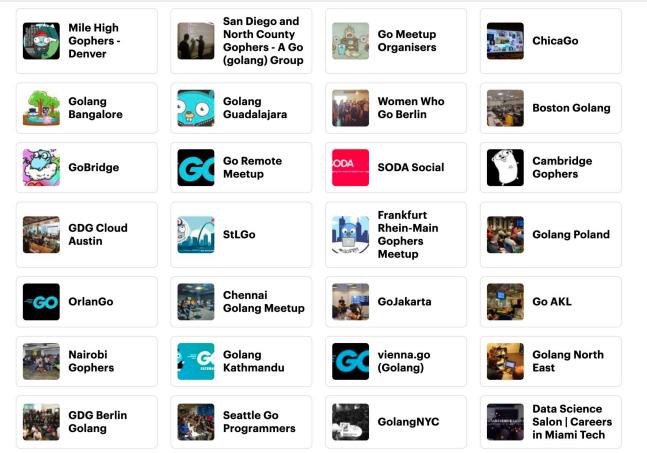
GitHub Pull Requests by Quarter

Server Application Languages





Go's community is you





GoLab Florence – November 2023

Thank You



Cameron Balahan

Google

@cameronbalahan