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# Give super powers to your Golang applications


with WebAssembly and Extism+Wazero



Give super powers to your Golang applications

# Agenda

- WASM?
- WASI?
  - Demo
- Limitations
- Wazero
  - Demo
- Extism
  - Demo

 *Some parts of this talk have already been discussed this morning by Francesco Romani*

# WebAssembly?

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# WebAssembly (or Wasm)?

*WASM is the nickname for WebAssembly*

<https://webassembly.org>



- Code > Bytecode (wasm binary file)
- Binary format for executing code on the **Web**
- The JavaScript VM is responsible for the execution of the WASM code
- WASM is polyglot
- WASM is **safe**

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# Why WASM?

*WASM is the nickname for WebAssembly*

- A complement to JavaScript
- Near-native speeds
- Complex applications in the browser

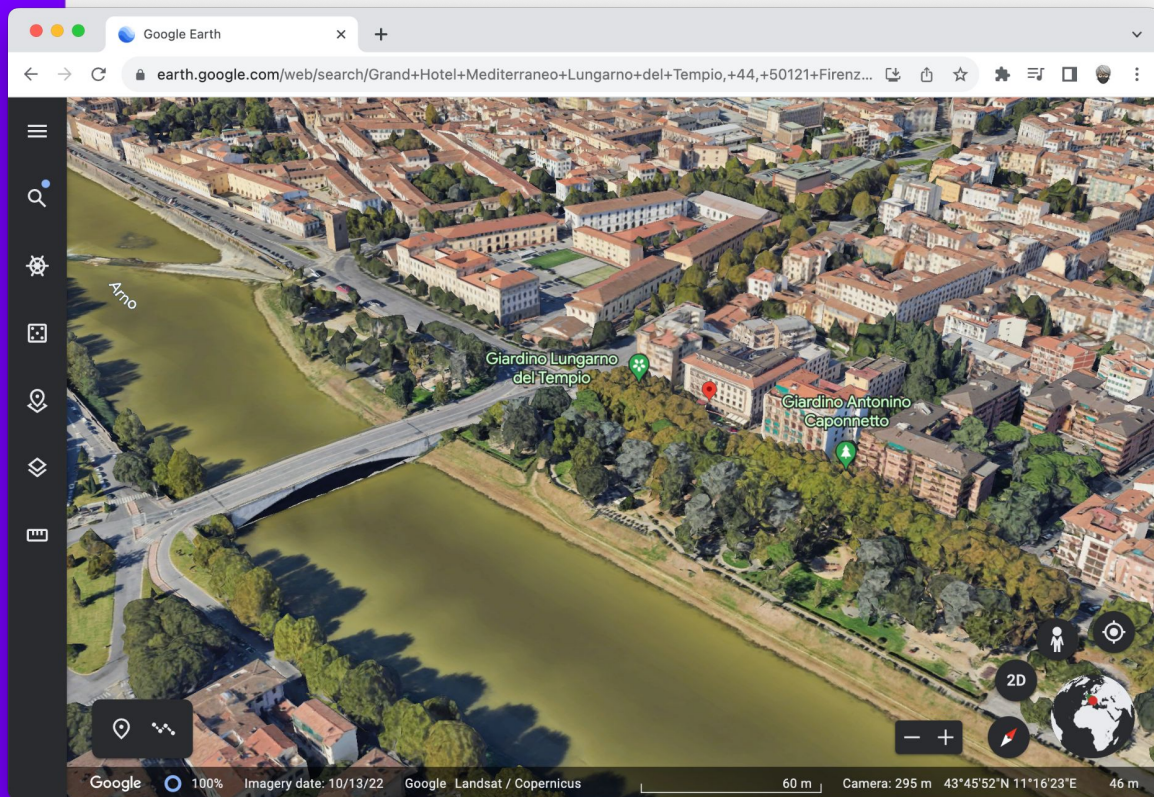
WebAssembly in  
the browser is  
amazing

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WebAssembly  
in the browser  
is amazing.

Google Earth

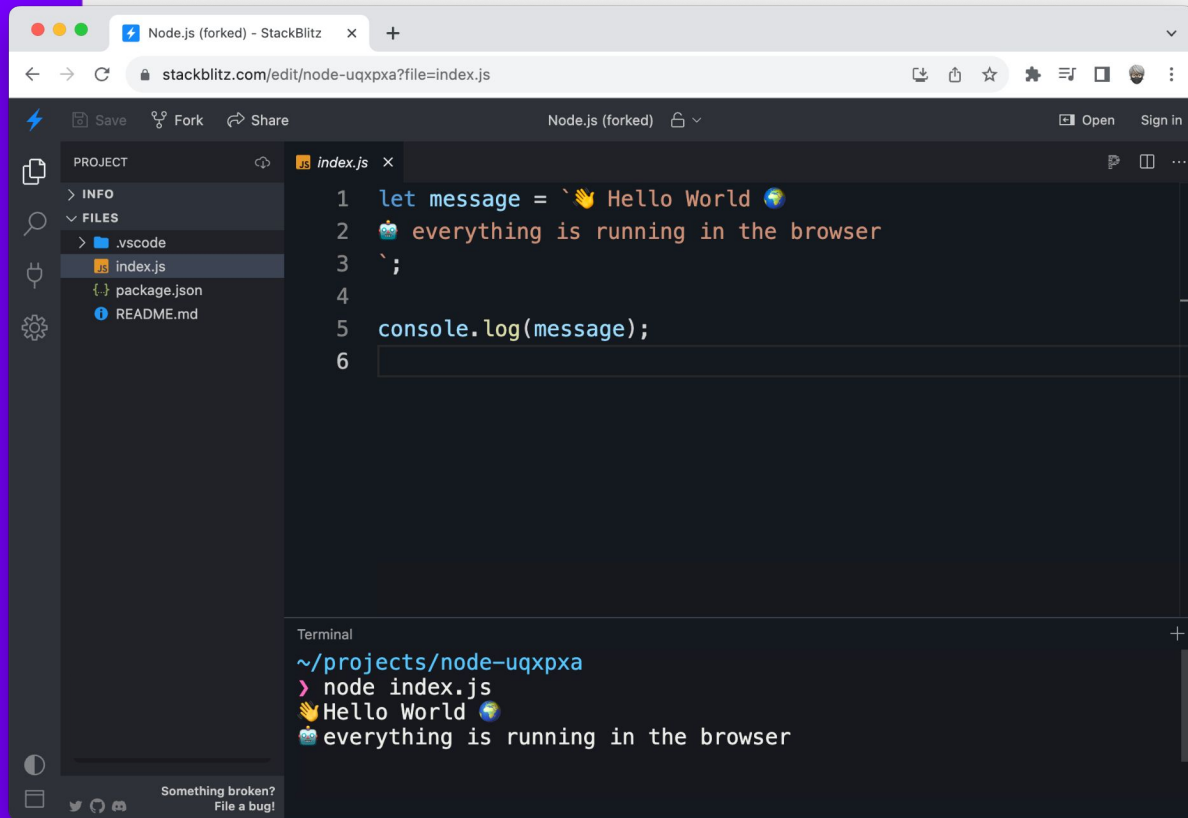
<https://earth.google.com>



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WebAssembly  
in the browser  
is amazing.

Stackblitz





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# The primary qualities of WASM

- Speed
- Efficiency
- Safe
- Versatile
- Portable

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# Free WASM from the browser

## Let it Go!



# WASI?

WebAssembly System Interface

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# WASI?

<https://wasi.dev>



- WebAssembly System Interface
- Interface between
  - WebAssembly (WASM) code
  - And a Runtime environment
- Allowing WASM code to be run in various contexts

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# Some WASI Use Cases

- CLI applications
- Applications with plug-ins (Zellij, Lapce)
- Database UDF (ScyllaDB, PostgreSQL)
- WebHooks, Filters, ... (Webhook Relay, Envoy)
- FaaS (Fermyon cloud, WasmCloud, Shopify, ...)
- ...

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# At least, 3 ways to run Wasm programs outside the browser

- WASI Runtimes **CLI**
- WASI Runtimes **SDK**
- Ready to use applications with embedded Wasm runtime
  - Spin from Fermion
  - Wasm Workers Server from Wasm Lab
  - ...

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# WASI Runtimes

- WasmEdge,
- Wasmtime,
- Wasmer,
- Wazero ,
- NodeJS,
- ...

# Demo

01-first-wasm-program

 I use code snippets because I have no memory

 I use [TinyGo](#) to build the wasi programs



The image features five black silhouettes of anime-style characters against a background of a sunset or sunrise with radiating lines. From left to right: a character with long hair and a high collar, a character with a hood and wings, a character with pigtails and a high collar, a character with spiky hair and a high collar, and a character with a high collar and glowing eyes. The text "Some limitations" is overlaid in white on the silhouettes.

# Some limitations

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# One of the “annoying” limitations

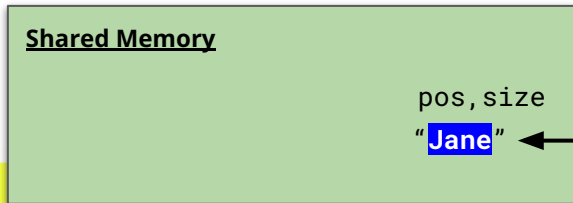
- Only numbers 😬
- How to pass string arguments to a Wasm function?
- How to return a string as the result of a Wasm function call?

Solution:  
Exchange data with the  
**Shared Memory Buffer**

- ▶ Copy the string to the memory (position & size),  
Then, call Hello(pos, size)

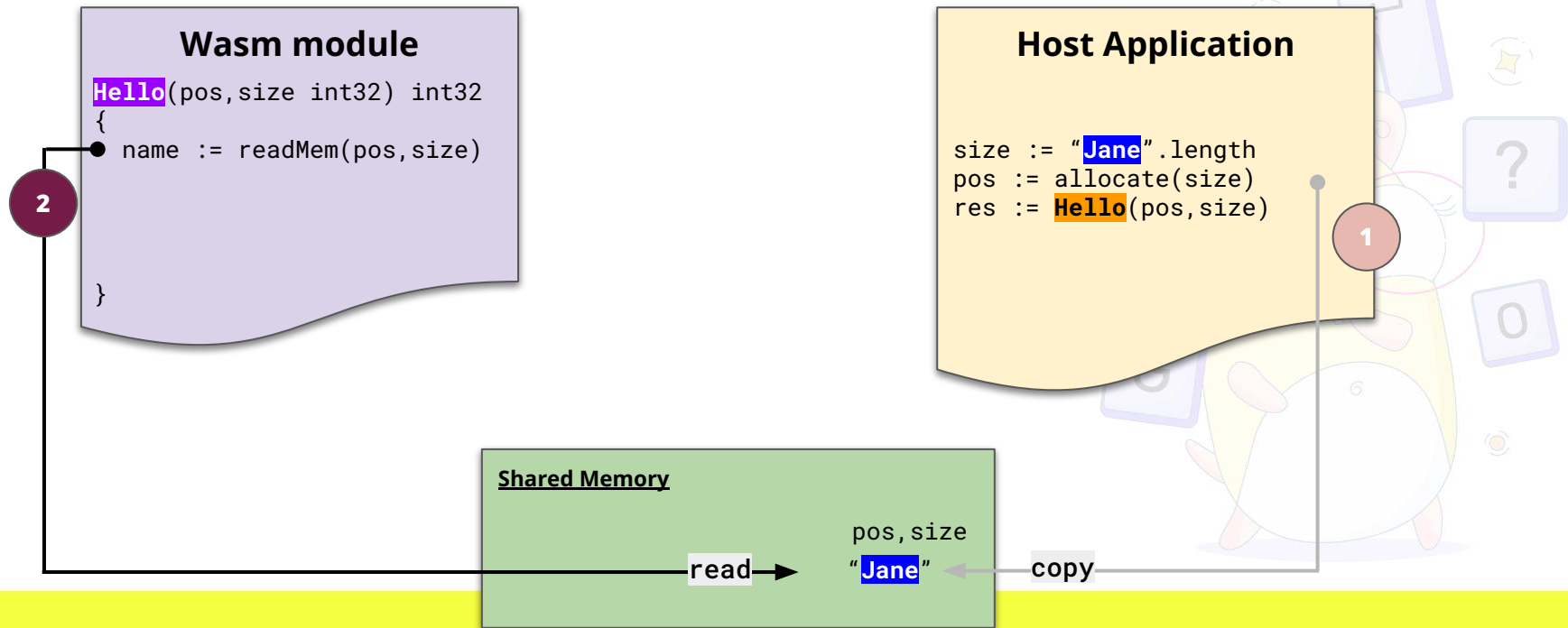
```
Wasm module  
Hello(pos, size int32) int32  
{  
  
}  
}
```

```
Host Application  
  
size := "Jane".length  
pos := allocate(size)  
res := Hello(pos, size)
```

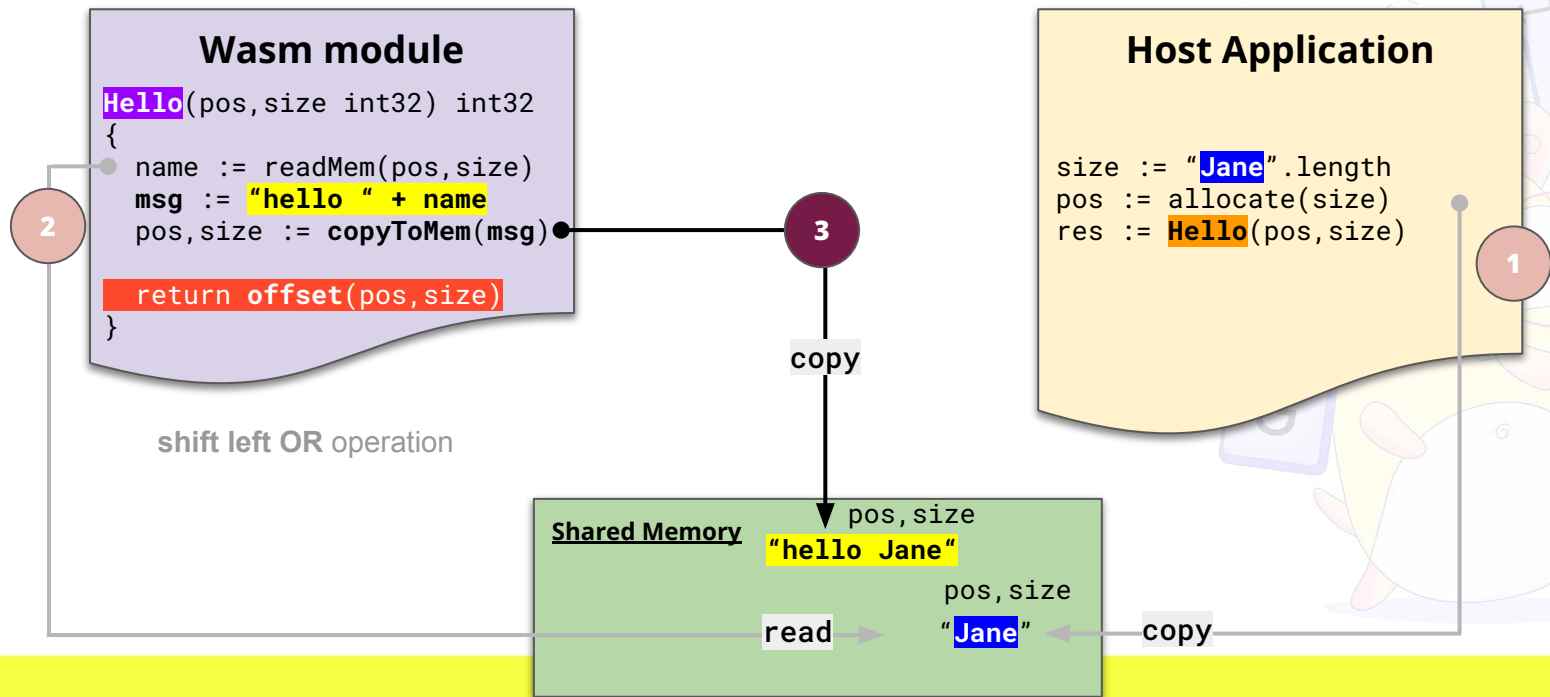


 pseudo code

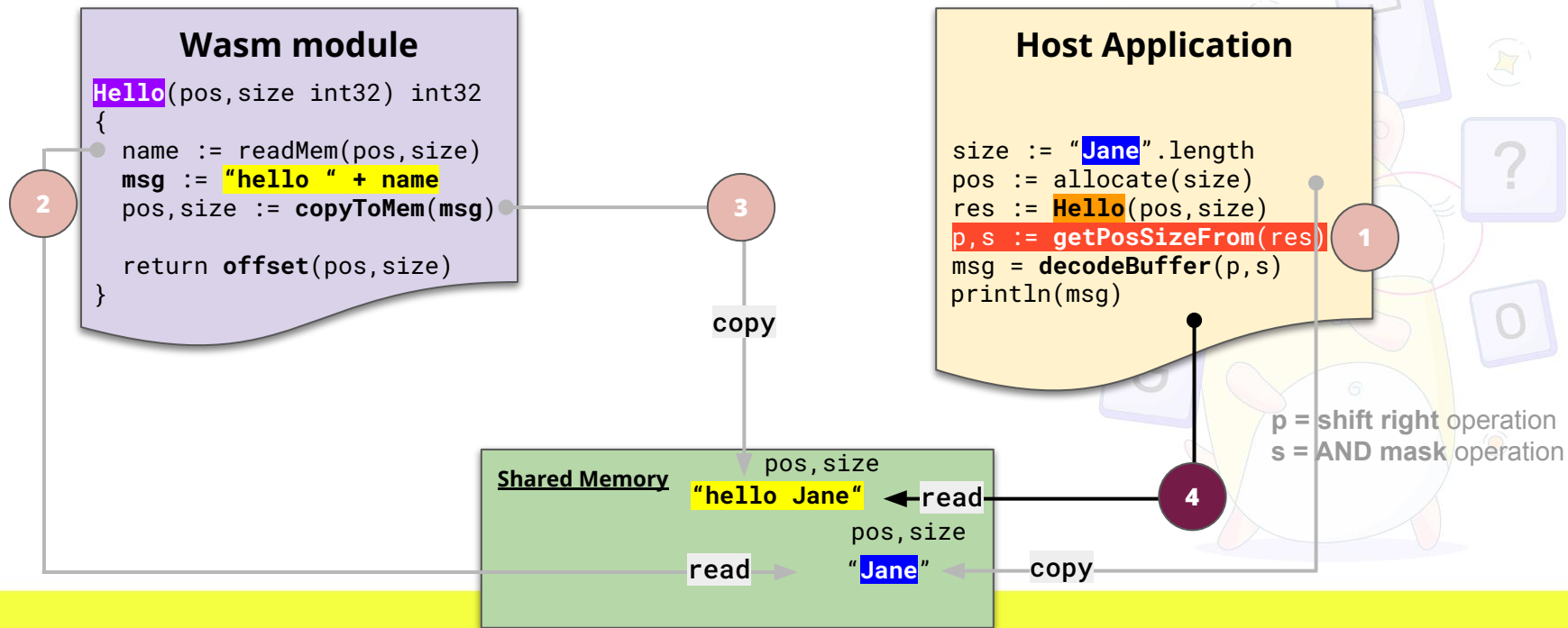
- ▶ Hello can read the string into the memory with pos & size



- ▶ Hello can copy a string into the memory and return the pos & size



- ▶ Then the Host Application can read the pos & size and decode the buffer memory



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# Wazero

the **zero**  
dependency  
**WebAssembly**  
runtime for  
**Go developers**

- You can develop your own **CLI**
- But, you need to handle the limitations
- Develop all the “plumbing”

Solution: **Wazero** Runtime  & SDK  
<https://wazero.io>

# Demo

02-wazero

Write your 1st CLI 🚀



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But,  
sometimes, you  
need more

- Make HTTP requests
- Make Redis requests from the Wasm module
- Use MQTT or NATS
- ...

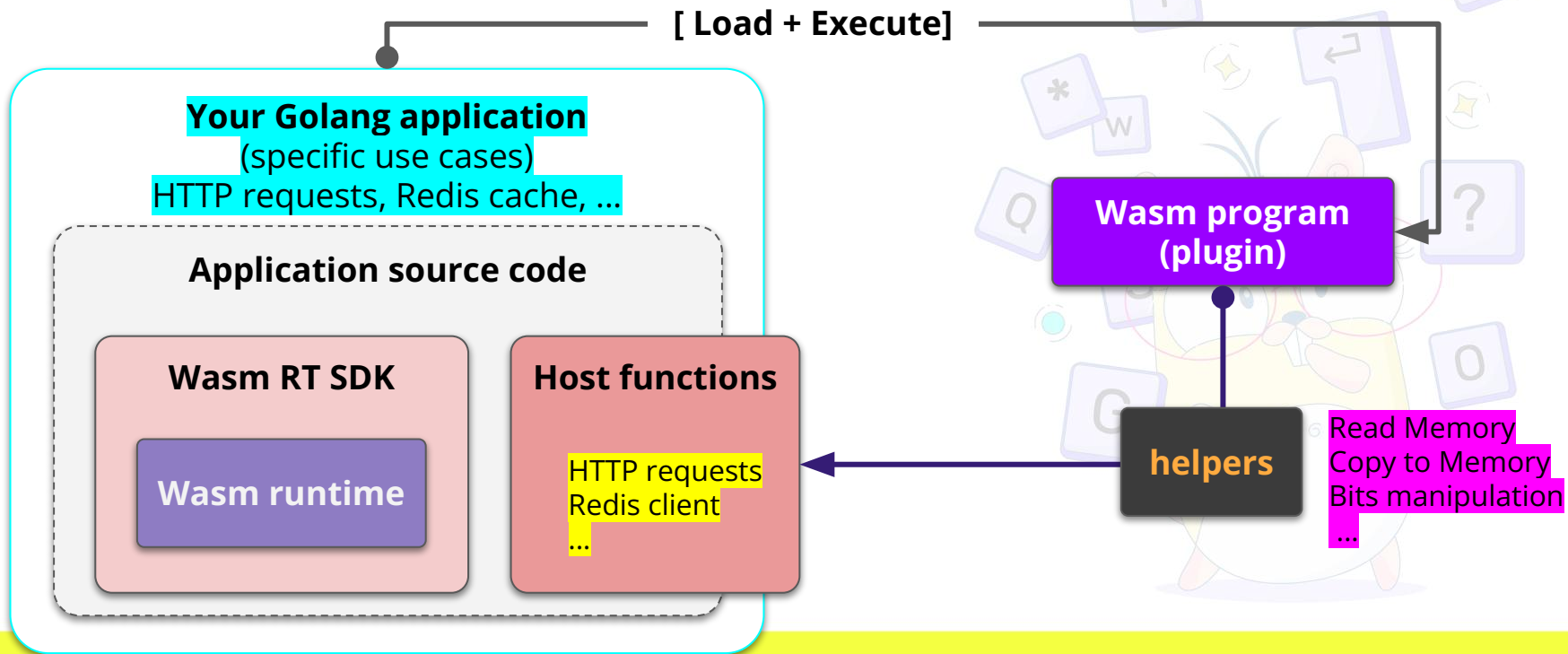
Solution: **Host Functions**

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# Host Function?

- A function defined in the Host application
- For The Wasm program, it's used as an import function

# ▶ Your Golang application + Host functions



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## “Helpers”, but...

- 🖐️ You need to write your own glue
- For every language you want to support on the Wasm side 🌀



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There is  
another way  
(easier) 🙄🙄

The cross-language framework for  
building with WebAssembly



**Extism** is a plug-in system for everyone.

dylibso



Browser / JS  
C  
C++  
.NET  
Elixir / Erlang  
Go  
Haskell  
Java  
Node  
OCaml  
PHP  
Python  
Ruby  
Rust  
Zig

# Extism SDKs + PDKs



Rust  
JavaScript  
Go  
Haskell  
AssemblyScript  
C  
Zig

# Extism SDKs

<https://extism.org/docs/category/integrate-into-your-codebase>



## ▶ Extism SDKs

**Extism SDKs**  
Create host applications

**Wasmtime** RT



## ▶ Extism SDKs

**Extism SDKs**  
Create host applications

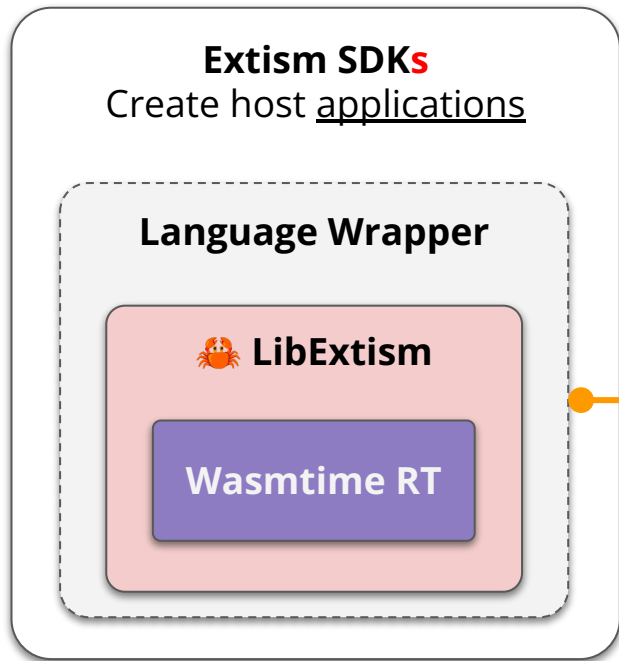
 **LibExtism**

**Wasmtime RT**

<https://github.com/extism/extism/blob/main/runtime/extism.h>



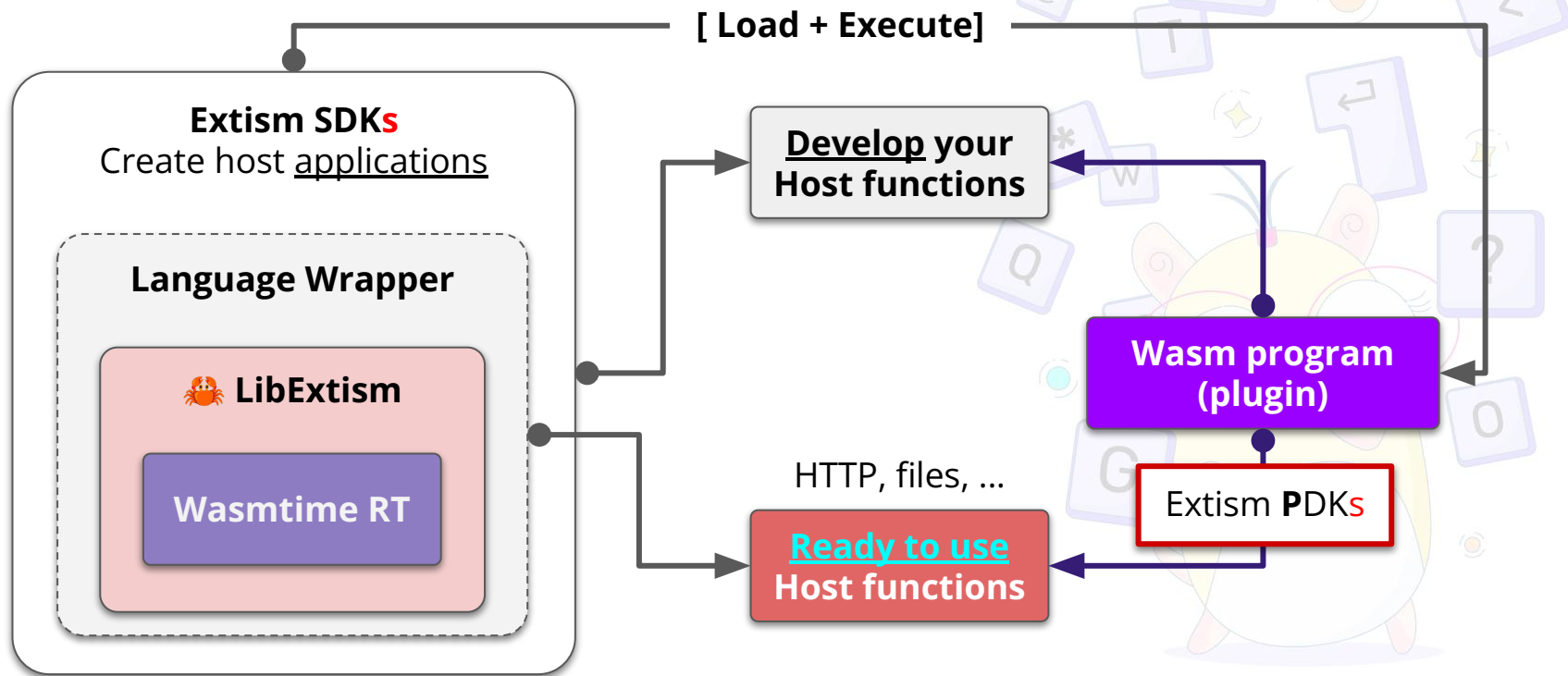
## ▶ Extism SDKs



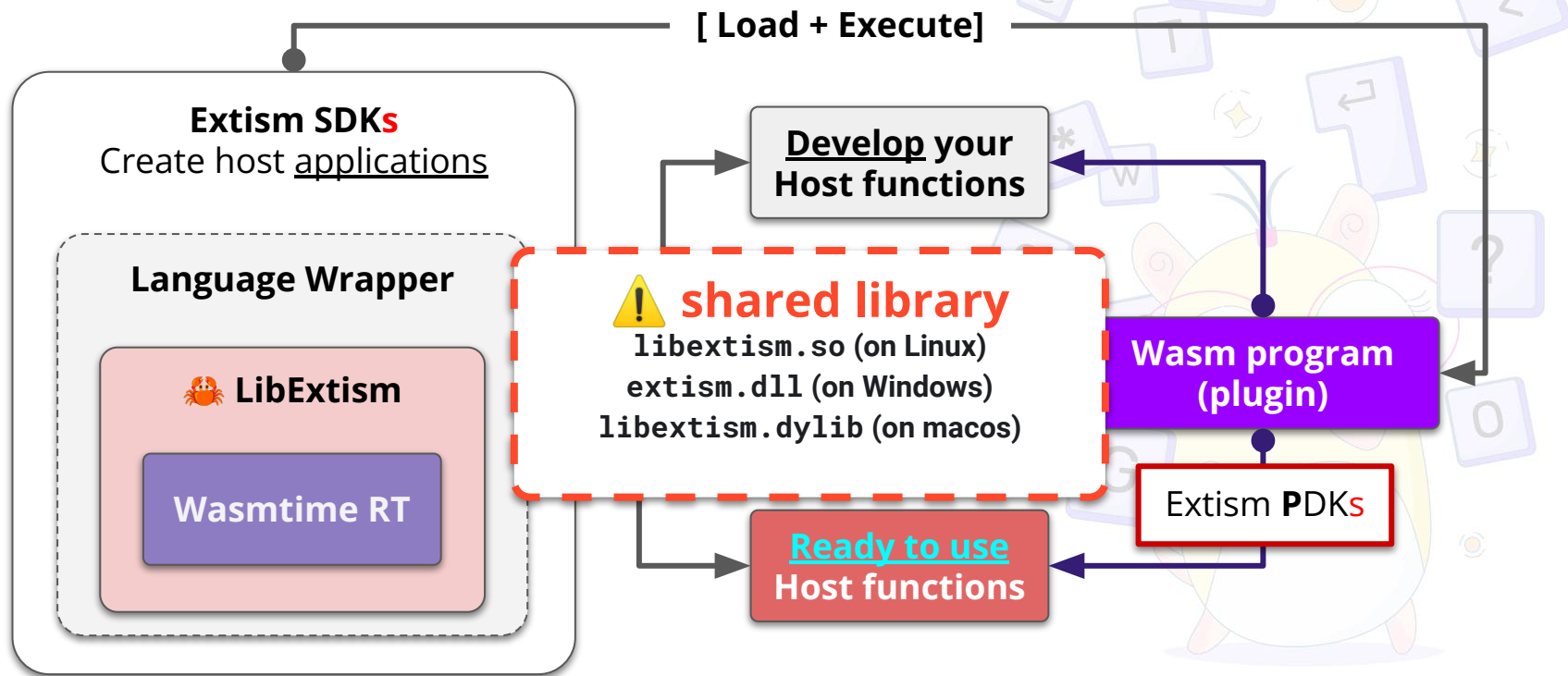
Browser / JS  
C  
C++  
.NET  
Elixir / Erlang  
Go  
Haskell  
Java  
Node  
OCaml  
PHP  
Python  
Ruby  
Rust  
Zig



# ▶ Extism SDKs + Ready to use Host Function



# ▶ Extism SDKs + Ready to use Host Function

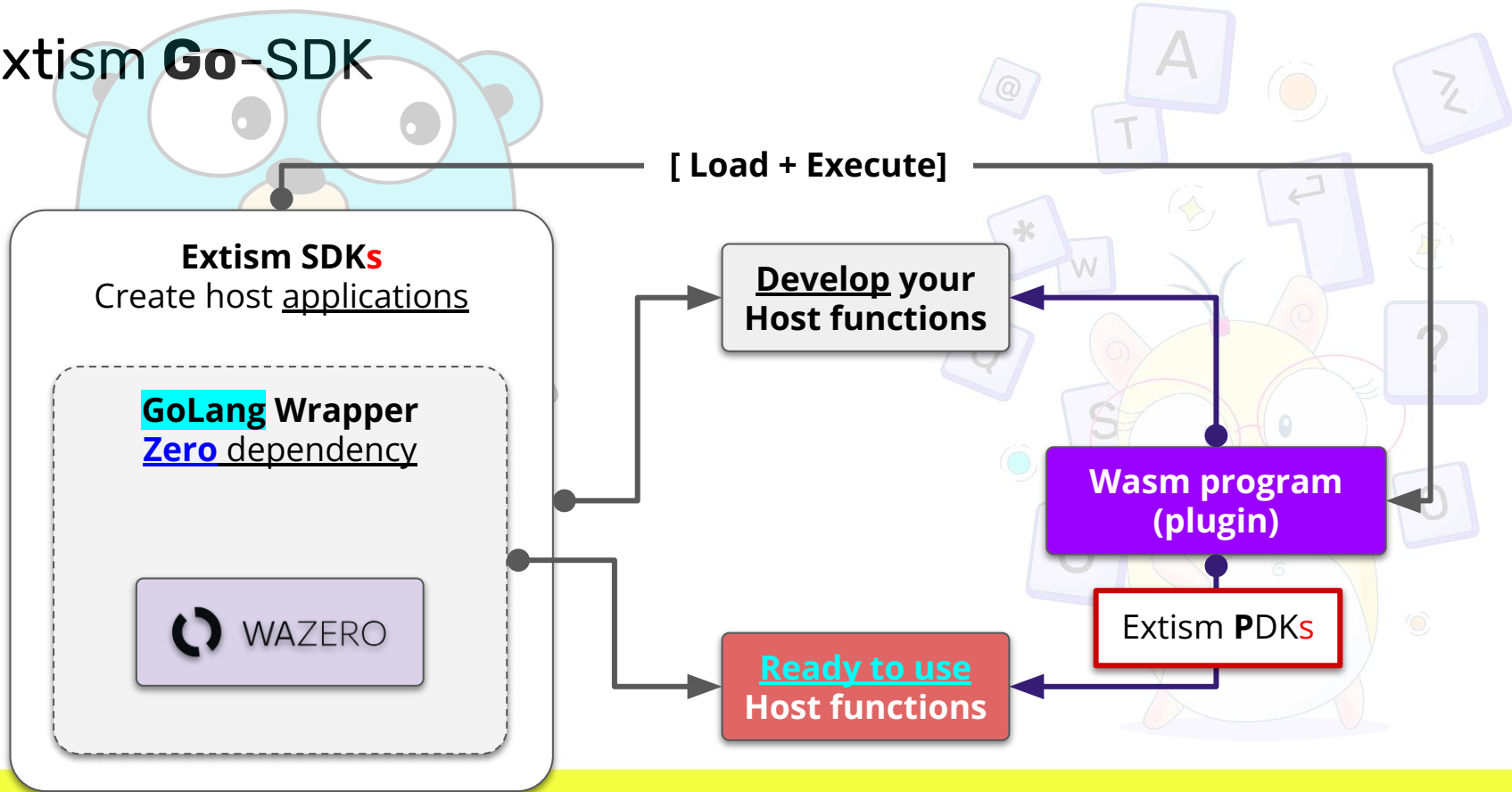




# Go-SDK: Extism Wazero

<https://github.com/extism/go-sdk>

# ▶ Extism Go-SDK



The image features five superhero silhouettes standing in a row against a blue background with light rays emanating from behind them. From left to right, the silhouettes represent: a character with a pointed hat, a character with a cape and a shield-like emblem on the chest, a character with a prominent chest emblem (resembling Superman), a character with a crown-like headpiece, and a character with a simple, muscular build. The text "How it works?" is overlaid in white on the left side of the image.

How it works?



## ▶ Extism \*-SDK + Extism \*-PDK

### Extism SDKs Host applications

```
input := "Bob"  
_, res, err := plugin.Call(  
    "hello",  
    []byte(input),  
)  
fmt.Println(string(res))
```

### Shared Memory

"Bob"

### Wasm program (plugin)

```
//export hello  
func hello() {  
  
}
```

## ▶ Extism \*-SDK + Extism \*-PDK

### Extism SDKs Host applications

```
input := "Bob"  
_, res, err := plugin.Call(  
    "hello",  
    []byte(input),  
)  
fmt.Println(string(res))
```

### Shared Memory

"Bob"

### Wasm program (plugin)

```
//export hello  
func hello() {  
    input := pdk.Input()  
}
```

## ▶ Extism \*-SDK + Extism \*-PDK

### Extism SDKs Host applications

```
input := "Bob"
_, res, err := plugin.Call(
    "hello",
    []byte(input),
)
fmt.Println(string(res))
```

### Shared Memory

"Bob"



hello

Bob"

### Wasm program (plugin)

```
//export hello
func hello() {
    input := pdk.Input()
    output := "👋 hello " + string(input)

    mem := pdk.AllocateString(output)
    pdk.OutputMemory(mem)
}
```

# Demo time!

Let's write some Extism Wasm plugins (with the PDKs)

03-go-plugin + Extism **CLI**

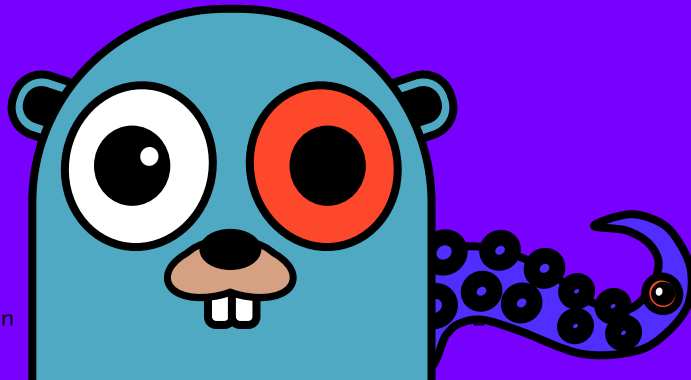
Examples:

04-rust-plugin

05-js-plugin

# Create a Host Application

Write a CLI with the Extism Go-SDK



## ▶ With Extism **Golang-SDK** 🥰

```
28 pluginManifest := extism.Manifest{
29     Wasm: []extism.Wasm{
30         extism.WasmFile{Path: wasmFilePath},
31     },
32     AllowedHosts: []string{"*"}, // enable HTTP
33     Config:       map[string]string{"route": "https://jsonplaceholder.typicode.com/todos/3"},
34 }
35
36 wasmPlugin, err := extism.NewPlugin(ctx, pluginManifest, pluginConfig, nil)
37
38 _, result, err := wasmPlugin.Call(functionName, []byte(input))
39
40 if err != nil {
41     fmt.Println(err)
42     os.Exit(1)
43 } else {
44     fmt.Println(string(result))
45     os.Exit(0)
46 }
```

# Demo time!

Let's write a Host Application (with the Go SDK)

06-go-host-application

and a last example: 07-http-server

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# Extism & Host Functions

host-functions.go U X

demos > host-functions.go

```
1 // host function
2 extism.NewHostFunctionWithStack(
3     "hostRobotMessage","env",
4     func(ctx Context, plugin *CurrentPlugin, stack []uint64) {
5         offset := stack[0]
6         buffer, _ := plugin.ReadBytes(offset)
7         message := string(buffer)
8         fmt.Println("🤖:>", message)
9         stack[0] = 0
10    },
11    []api.ValueType{api.ValueTypeI64},
12    api.ValueTypeI64,
13 )
```

<https://extism.org/docs/integrate-into-your-codebase/go-host-sdk#host-functions>



# SDKs & PDKs are evolving (and probably new ones to come)

With Go & Extism + Wazero the possibilities are numerous

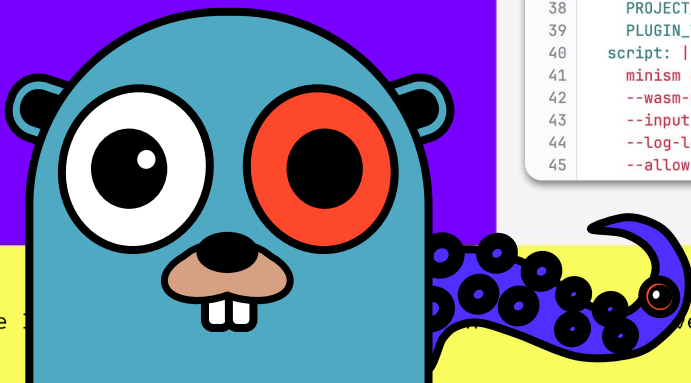
<https://github.com/bots-garden/minism>

# Accelerate your CI with WASM plugins



**Minism** CLI **6.5MB** (zero dependency)

 image: [botsgarden/minism](https://hub.docker.com/r/botsgarden/minism) **7.03MB**


Wasm plugin few KB



## History

-  **secrets** version **0.0.1** was first created just now
-  Published to the **wasm-plugins** Package Registry just now

## Assets

<input type="checkbox"/>	Name	Size
<input type="checkbox"/>	▼  secrets.wasm	190.03 KiB

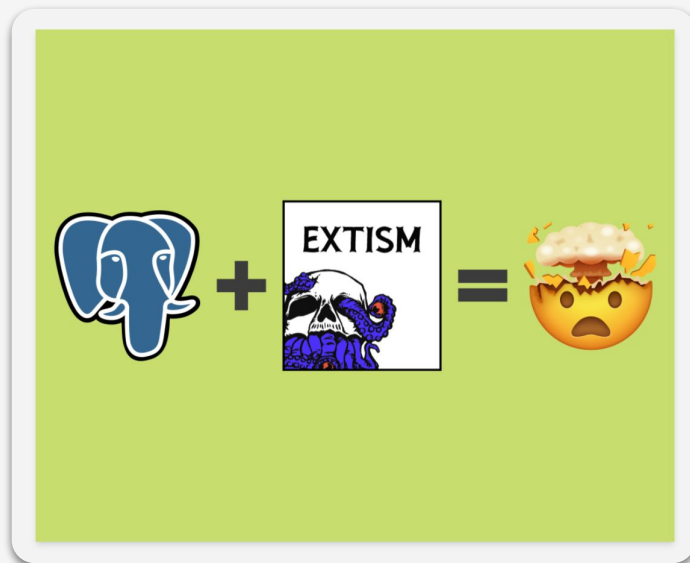
```
33 find:secrets:
34   stage: secure
35   before_script:
36     - !reference [.get-minism, script]
37   variables:
38     PROJECT_ID: 51459855
39     PLUGIN_VER: 0.0.1
40   script: |
41     minism call secrets.wasm scan \
42     --wasm-url "${CI_API_V4_URL}/projects/${PROJECT_ID}/packages/generic/secrets/${PLUGIN_VER}/secrets.wasm" \
43     --input "some.secrets.txt" \
44     --log-level error \
45     --allow-paths '{"secrets":"/mnt"}'
```

Running Extism Plugins in PostgreSQL

by: **Muhammad Azeez**

# Bringing WebAssembly to PostgreSQL using Extism

<https://dylibso.com/blog/pg-extism/>



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✕ @k33g\_org

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📝 <https://k33g.hashnode.dev>



# Source code

<https://github.com/bots-garden/golab-2023>



<https://gitpod.io/#https://github.com/bots-garden/golab-2023>



<https://open.docker.com/dashboard/dev-envs?url=https://github.com/bots-garden/golab-2023/tree/main>



# Some blog posts to help

-  WASI and Node.js:  
<https://k33g.hashnode.dev/series/wasi-nodejs>
-  Wazero, first steps  
<https://k33g.hashnode.dev/series/wazero-first-steps>
-  Discovery of Extism  
<https://k33g.hashnode.dev/series/extism-discovery>



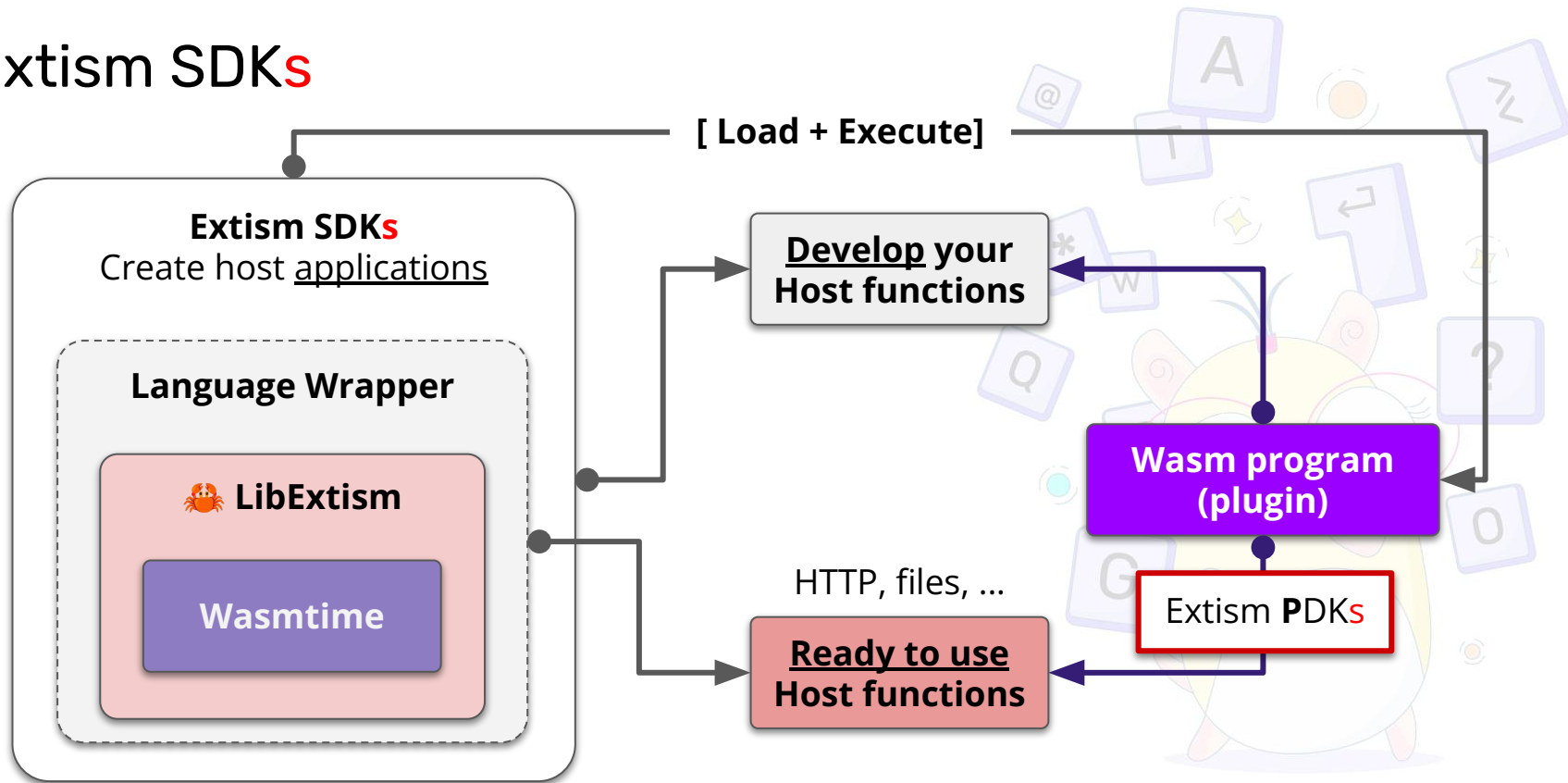
# Thank you for your attention

## Q&A

Use [Extism](#) & [Wazero](#), this is the way



## ▶ Extism SDKs





# Extism & Host Functions

<https://extism.org/docs/integrate-into-your-codebase/go-host-sdk#host-functions>

## ▶ Extism \*-SDK: create a host function

### Extism SDKs Host applications

```
robotMessage := func(ctx Context, plugin *CurrentPlugin, stack []uint64)
{
    offset := stack[0]
    buffer, _ := plugin.ReadBytes(offset)
    message := string(buffer)
    fmt.Println("🤖:>", message)
    stack[0] = 0
}

extism.NewHostFunctionWithStack("hostRobotMessage", "env", robotMessage,
[]api.ValueType{api.ValueTypeI64}, api.ValueTypeI64)
```

## ▶ Extism \*-SDK: create a host function

### Extism SDKs Host applications

```
robotMessage := func(...) {  
    offset := stack[0]  
    buffer, _ := plugin.ReadBytes(offset)  
    message := string(buffer)  
    fmt.Println("🤖:>", message)  
    stack[0] = 0  
}
```

[ trigger ]

### Wasm Plugin

```
//export hostRobotMessage  
func hostRobotMessage(offset uint64) uint64  
  
func RobotMessage(message string) {  
    mem := pdk.AllocateString(message)  
    hostRobotMessage(mem.Offset())  
}  
  
func say_hello() {  
    RobotMessage("hello " + string(input))  
}
```

## ▶ Extism \*-SDK + Extism \*-PDK

### Extism SDKs Host applications

```
input := "Bob"
_, res, err := plugin.Call(
    "hello",
    []byte(input),
)
fmt.Println(string(res))
```

### Wasm program (plugin)

```
//export hello
func hello(name string) string {
    return "👋 hello " + name
}
```

## ▶ Extism \*-SDK + Extism \*-PDK

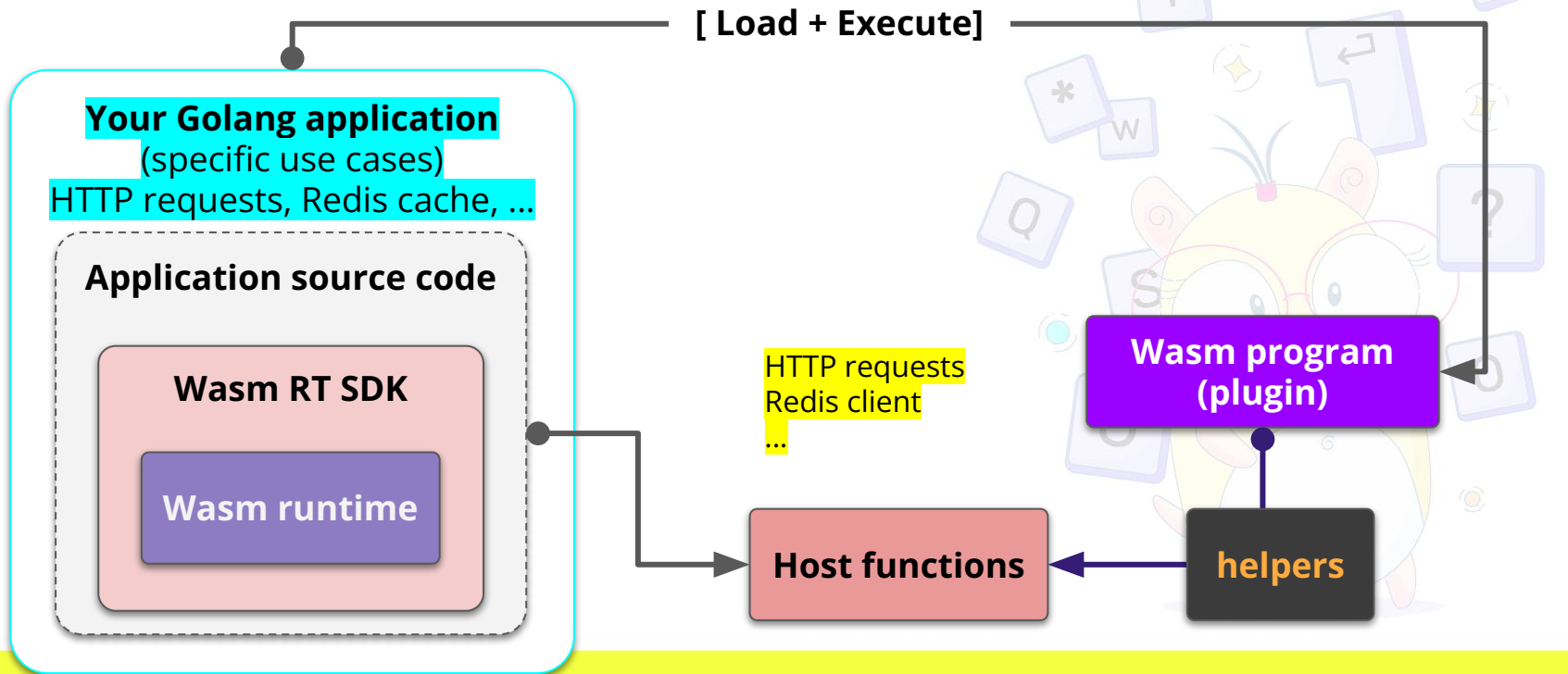
### Extism SDKs Host applications

```
input := "Bob"
_, res, err := plugin.Call(
    "hello",
    []byte(input),
)
fmt.Println(string(res))
```

### Wasm program (plugin)

```
//export hello
func hello(name string) string {
}
}
```

# ▶ Your Golang application



## HTTP GET Request

demos > host.go

```
1 // !+++ Host Application +++
2
3 func hostHTTPGet(urlPos, urlSize uint32) uint32 {
4
5
6 // you must implement ReadFromMemory
7 buffer := ReadFromMemory(urlPos, urlSize)
8
9 url := string(buffer)
10
11 httpClient := resty.New()
12 resp, err := httpClient.R().EnableTrace().Get(url)
13
14 // you must implement CopyToMemory
15 bodyPos, bodySize := CopyToMemory(string(resp.Body))
16
17 // you must implement PackIntoOneValue
18 return PackIntoOneValue(bodyPos, bodySize)
19
20 }
21
```

[import]

[call]

[return]

demos > guest.go

```
1 // !+++ Wasm Program +++
2
3 //export hostHTTPGet
4 func hostHTTPGet(urlPos, urlSize uint32) uint32
5
6 func HTTPGet(url string) string {
7
8 // you must implement CopyToMemory
9 urlPos, urlSize := CopyToMemory(string(resp.Body))
10
11 res := hostHTTPGet(urlPos, urlSize)
12
13 // you must implement GetValuesFrom
14 bodyPos, bodySize := GetValuesFrom(res)
15
16 // you must implement ReadFromMemory
17 buffer := ReadFromMemory(bodyPos, bodySize)
18
19 body := string(buffer)
20
21 return body
22
23 }
24
25 //export hello
26 func hello() {
27     body := HTTPGet("https://golang.io")
28 }
```

👉 pseudo code