Sedlacek Tomas CTO at **Dataddo**

pgq postgre queues



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A data integration platform.

Extracting, Transforming and Loading the data. databases, http, file storages, webhooks

Composed of various Go services running in AWS EKS.



QUEUES

The purpose of the queues in the SW design



- **Communication** channel
- Task scheduling
- **Background** processing (asynchronous)
- Load **balancing** (overload prevention)
- Throttling and rate limiting
 - Handling peak loads, Scalability, Event-driven architecture,
 Task distribution, Fault tolerance with retries

and much more...

Available Open Source

MESSAGE QUEUES [BROKERS]



- RabbitMQ (www.rabbitmq.com)
- Apache Kafka (kafka.apache.org)
- Apache ActiveMQ (activemq.apache.org)
- NATS (nats.io)
- NSQ (nsq.io)
- Redis (redis.io)
- Amazon SQS, Google Cloud Pub/Sub, ...

and much more...

what is the

pgq

go.dataddo.com/pgq

- Open source go package
- Queues on top of postgres
- Uses regular **SQL** statements
- Reliable and easily observable
- Basic **consumer** and **publisher** implementations

Why to use pgq?



- **postgres** just works!
- postgres is feature rich, scalable and performant
- **SQL** (your developers already know SQL, right?)
- **simple stack** (no need for maintaining additional component/technologies)
- universally usable for many scenarios

When to pick pgq ?

- You want to build resilient systems
- You are already using **postgres** in your **stack**
- You do not want to administer another technology

(satisfaction guaranteed)

- You want to easily **observe** the queues
- Your message rate is not measured in billions



Where do we use pgq in Dataddo ?

- Consumers of the long-running jobs loading & writing & processing data [200k+ of such jobs a day]
- Consumers of the short jobs sending emails & saving logs & updating entities [1000k+ of such jobs a day]
- Asynchronous apps communication go & php & node.js
- Monitoring of our platform consumers rate & errors & peaks [AWS RDS cluster 2x db.r6g.large, 2cpu & 16gb ram]



Creating the

Queue/Table

Every **queue** is just the single postgres **table**.

Table has index for better performance.



CREATE TABLE IF NOT EXISTS my queue

```
id UUID DEFAULT,
created_at TIMESTAMPTZ NOT NULL,
started_at TIMESTAMPTZ NULL,
locked_until TIMESTAMPTZ NULL,
processed_at TIMESTAMPTZ NULL,
consumed_count INTEGER,
error_detail TEXT NULL,
payload JSONB NOT NULL,
metadata JSONB NOT NULL);
```

CREATE INDEX IF NOT EXISTS my_index ON my_queue(processed_at) WHERE (processed at IS NULL);



The message is the single row/record in the queue table.

The processed messages are kept in the queue.



type Message interface { Metadata() map[string]string

Payload() json.RawMessage

id	payload	metadata	created at	locked until	processed at	started at	error detail	consumed
UUID	JSON	JSON	Timestamp	Timestamp	Timestamp	Timestamp	String	Int
a0	{foo:bar}	{ }	2023	2023	null	2023	null	1
e7	{baz:bat}	null	2023	null	null	null	null	0
d2	{go:lang}	{o:1}	2023	null	2023	2023	null	1
b6	{lan:go}	null	2023	null	2023	2023	null	1
b6	{lag:ja}	{f:l}	2023	null	2023	2023	null	1

creating the

Publisher

Publish message which contains metadata and payload, the consumer understands.

Note: In fact the publisher just publishes the new row to the postgres table.

```
db, := sql.Open("postgres", dsn)
pub := pgq.NewPublisher(db)
payload := json.RawMessage(
    `{"foo":"bar"}`
msg := pgq.NewMessage(nil, payload)
pub.Publish(ctx, "my queue", msg)
```

creating the

Consumer

Consumer searches for the messages to be processed in the queue. It updates the rows when the message is processed.

```
db, := sql.Open("postgres", dsn)
consumer := pgq.NewConsumer(
    db,
    "my queue",
    myHandler,
consumer.Run(ctx)
```

creating the

processed

false

false

true

true

Consumer handler

Handler treats the message and sets the result.

Note: The handler is your own struct and it can contain whatever custom logic you have in order to process the message.

some error |

err

<nil>

<nil>

description

processed, no error.

some error | processed, ended with error. Don't retry!

type handler struct {} func (h *handler) HandleMessage(context.Context, msg pgg.Message,) (processed bool, err error) { fmt.Println(string(msg.Payload())) return true, nil missing failure info, but the message can be retried not processed, because of some error, can be retried

The pgq consumer

Lifecycle

Every **consumer polls** the queue **table** in the given intervals and searches for the messages to process.

When there is no yet unprocessed message, it **idles** for a while and retries again.



consumer query to

Find message

FOR UPDATE SKIP LOCKED is useful in situations where multiple transactions are trying to update the same set of rows simultaneously. It locks the selected rows but skips over any rows already locked by other transactions, thereby reducing the likelihood of deadlocks.

```
UPDATE "my queue"
  SET
    locked until = $1,
    started at = CURRENT TIMESTAMP,
  WHERE id IN (
    SELECT id FROM "my queue"
    WHERE (
      locked until IS NULL OR
      locked until < CURRENT TIMESTAMP</pre>
    AND processed at IS NULL
    ORDER BY
      created at ASC LIMIT $2
    FOR UPDATE SKIP LOCKED
RETURNING id, payload, metadata;
```

Demo time



[alt: Gopher scared]

Now we should show them how it works.



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prerequisite

running Postgres

You can try it on your own machines too.

https://github.com/dataddo/pgq-demo

Note: You need to have the running postgre db available for the demo.

Please see the **Makefile** in the **pgq-demo** repository to get started.

```
docker run
--name pgq-postgres
-e POSTGRES USER=pgq
   POSTGRES PASSWORD=pgq
-e
   5432:5432
-D
-\mathbf{d}
postgres:16.0
```

usage

Recommendations

Following these principles will make your pgq usage smooth.



- Keep table index
- Configure the consumer options according to your concrete needs [lock duration, polling interval, max parallel]
- Enable table **partitioning** or clear old messages when you do not need it.
- Observe the queue size, setup alerts
- **Observe** the **errors** to detect application failures and bugs in your code
- Kubernetes **autoscaling** using **Keda**

HOW DOES IT LOOK LIKE IN A REAL LIFE?



∃ ORDER BY created_at desc

💽 id	÷	🕞 created_at	🖉 🔲 payload 👘 🗧	🗆 metadata 🗧 🗧	🗌 locked_until 🔅	🗋 processed_at 🗧 🗧	🔲 error_detail 🔅	🗆 started_at 🗧 🗧	💭 consumed_count 🗧
bd294543	-8eba	2023-10-10 13:40:02	{"dpi": {"sources": [{"id": "6516c80cc09	{"app": "api-php", "actionId": "6516c85	2023-10-10 14:40	<null></null>	<null></null>	2023-10-10 13:40:03 +00:00	1
ee7fd0d3	-f069	2023-10-10 13:35:45	{"config": {"config": {"table": "realtim	{"app": "dpi", "host": "dpi-6749595495-	<null></null>	2023-10-10 13:35:54 +00:00	<null></null>	2023-10-10 13:35:47 +00:00	1
37b9cba1	-69d2	2023-10-10 13:35:41	{"dpi": {"sources": [{"id": "6501820609d	{"app": "api-php", "actionId": "650187b	<null></null>	2023-10-10 13:36:19 +00:00	<null></null>	2023-10-10 13:35:42 +00:00	1
2b9c5c03	-255d	2023-10-10 13:35:40	{"dpi": {"sources": [{"id": "64526cecbf0	{"app": "api-php", "actionId": "64526d4	<null></null>	2023-10-10 13:36:55 +00:00	<null></null>	2023-10-10 13:35:42 +00:00	1
c8cbbdca	1-940f	2023-10-10 13:35:40	{"dpi": {"sources": [{"id": "64229fe9da0	{"app": "api-php", "actionId": "6422a17	<null></null>	2023-10-10 13:35:51 +00:00	<null></null>	2023-10-10 13:35:42 +00:00	1
19331123	-f296	2023-10-10 13:35:40	{"dpi": {"sources": [{"id": "6492aed5103	{"app": "api-php", "actionId": "64c773e	<null></null>	2023-10-10 13:35:42 +00:00	<null></null>	2023-10-10 13:35:42 +00:00	1
70fd7c2a	-6c85	2023-10-10 13:35:40	{"dpi": {"sources": [{"id": "613b2de2720	{"app": "api-php", "actionId": "613b2e0	<null></null>	2023-10-10 13:35:42 +00:00	<null></null>	2023-10-10 13:35:42 +00:00	1
4a228af2	-73cc	2023-10-10 13:35:40	{"dpi": {"sources": [{"id": "6333fcff8b6	{"app": "api-php", "actionId": "633412b	2023-10-10 14:35	<null></null>	<null></null>	2023-10-10 13:35:42 +00:00	1
786f83ef	-545a	2023-10-10 13:35:40	{"dpi": {"sources": [{"id": "6333ff7624a	{"app": "api-php", "actionId": "6334123	<null></null>	2023-10-10 13:36:17 +00:00	<null></null>	2023-10-10 13:35:42 +00:00	1
19f92a74	i-cad0	2023-10-10 13:35:39	{"dpi": {"sources": [{"id": "612ce38b99c	{"app": "api-php", "actionId": "612ce3c	<null></null>	2023-10-10 13:35:42 +00:00	<null></null>	2023-10-10 13:35:42 +00:00	1
c9c8cfd1	-20d4	2023-10-10 13:35:39	{"dpi": {"sources": [{"id": "63584feeafd	{"app": "api-php", "actionId": "6358504	<null></null>	2023-10-10 13:35:42 +00:00	<null></null>	2023-10-10 13:35:39 +00:00	1

writer-dd5dbc7f4-2n827

5 days running 2/2



Links and resources

PGQ:

go.dataddo.com/pgq
github.com/dataddo/pgq-demo

Gopher images and icons:

github.com/MariaLetta/free-gophers-pack

KEDA PostgreSQL:

https://keda.sh/docs/2.12/scalers/postgresql/

TOMAS SEDLACEK

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Inspecting the queue table

SELECT * FROM my_queue;

payload	metadata	created at	locked until	processed at	started at	error detail	consumed
JSON	JSON	Timestamp	Timestamp	Timestamp	Timestamp	String	Int
{foo:bar}	{ }	2023	2023	null	2023	null	1
{baz:bat}	null	2023	null	null	null	null	0
{go:lang}	{o:1}	2023	null	2023	2023	null	1
{lan:go}	null	2023	null	2023	2023	null	1
{lag:ja}	{f:l}	2023	null	2023	2023	null	1
	<pre>payload JSON (foo:bar) (baz:bat) (go:lang) (lan:go) </pre>	payloadmetadataJSONJSON{foo:bar}{}{baz:bat}null{go:lang}{o:1}{lan:go}null	payload metadata created at JSON JSON Timestamp {foo:bar} {} 2023 {baz:bat} null 2023 {go:lang} {o:l} 2023 {lan:go} fill 2023	payloadmetadatacreated atlocked untilJSONJSONTimestampTimestamp{foo:bar}{}20232023{baz:bat}null2023null{go:lang}{o:1}2023null{lan:go}null2023null{lag:ja}{f:l}2023null	payloadmetadatacreated atlocked untilprocessed atJSONJSONTimestampTimestampTimestamp{foo:bar}{}20232023null{baz:bat}null2023nullnull{go:lang}{o:l}2023null2023{lag:ja}{f:l}2023null2023	payloadmetadatacreated atlocked untilprocessed atstarted atJSONJSONTimestampTimestampTimestampTimestamp{foo:bar}{}20232023null2023{baz:bat}null2023nullnullnull{go:lang}{o:l}2023null20232023{lag:ja}{f:l}2023null20232023	payloadmetadatacreated atlocked untilprocessed atstarted aterror detailJSONJSONTimestampTimestampTimestampTimestampSting{foo:bar}{}20232023null2023null{baz:bat}null2023nullnullnullnull{go:lang}{o:1}2023null20232023null{lan:go}null2023null2023null101{lag:ja}{f:1}2023null20232023null

The message struct

Under the hood the message contains the fields and functions necessary for operating pgq.



type message struct {

id uuid.UUID

metadata map[string][string]

payload json.RawMessage

ONCE sync.Once

}

ackFn func(ctx Context) error

nackFn func(Context, string) error

discardFn func(Context, string) error

Finish queries

When the message is processed (ack/nack)



```
# Ack [acknowledge] when all went fine:
UPDATE my_queue
  SET
    locked until = NULL,
    processed at = CURRENT TIMESTAMP
  WHERE id = $1;
# Nack: when something went wrong:
UPDATE my queue
  SET
    locked until = NULL,
    error detail = $2
WHERE id = $1;
```

pgq consumer

Reject query

Discard the message when it is not valid.



Discard [reject] on invalid message: **UPDATE** my_queue SET locked until = NULL, processed at = CURRENT_TIMESTAMP, error detail = \$2 WHERE id = \$1;