

Andreas Klostermaier

CEO @ append [x] GmbH

!#[no-pain]

# Rust at 15%: Production-Ready Without the Pain



## ▶ ABOUT ME

- CEO of append [x] GmbH (near Munich)
- 30+ years in system integration
- All-in on Rust since 2021
- Trainer for corporate Rust introduction courses
- Host of Rust Berlin Hack & Learn Meetup
- Dev of a hospital integration server in Rust



## ▶ ABOUT ME

So, that makes me a  
Rust expert, right?



## ▶ ABOUT ME

# The Confession: I am not!



## ▶ WHAT THIS TALK IS ABOUT

In this talk, I want to show you how Rust — in a **greatly simplified form** — can be used for the **ad-hoc demands of system integration**.

My goal is to **encourage application developers** to try Rust, to **remove the fear** of its complexity, and to **build confidence** in Rust as a language for practical, real-world application development.

# SYSTEM INTEGRATION

Analyze → Connect → Automate

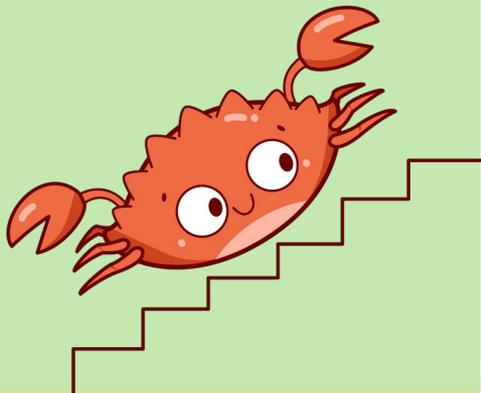
- **Sources:** REST/SOAP / LDAP / webhooks / file shares / HTTP / SFTP / SQL etc.
- **Formats:** CSV / XML / JSON / YAML / Excel 
- **Transform:** custom code, RegEx, XSLT, awk ...
- **Deliver**

# SYSTEM INTEGRATION

Analyze → Connect → Automate

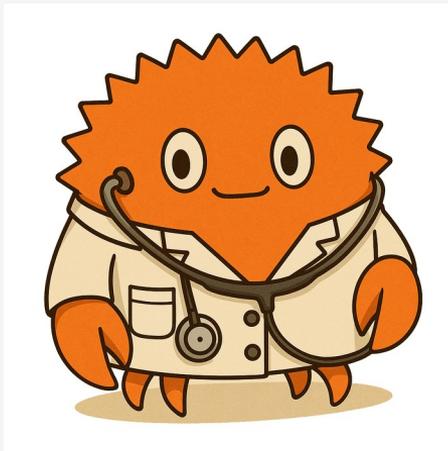
- If multiple systems are involved:  
**database mirror**
- If user interaction is required:  
**web frontend**
- Combine and deploy all components on-prem as an  
**Integration Server**

# MY ROAD TO RUST



- Entry point Cloudflare Workers
- Side project migration: Java → Rust
- Steep learning curve (with frustration)
- Evaluation for systems integration
- Built COVID access system in 1 week
- Gained trust in Rust ecosystem
- All-in on Rust

# HOSPITAL PROJECT

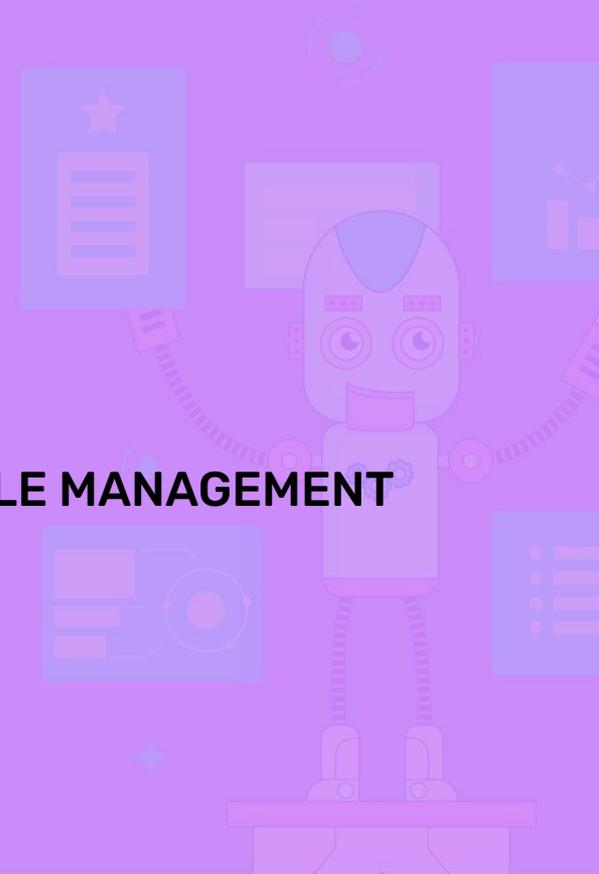


- Bavarian hospital group with  $\approx$  1200 employees
- 5 healthcare units across 2 locations
- Emergency care (Level 2), geriatrics, MVZ centers, training institutes
- $\approx$  50 IT systems from different vendors
- Increasing process and compliance complexity in healthcare

Case Study

# HOSPITAL PROJECT

## EMPLOYEE LIFECYCLE MANAGEMENT



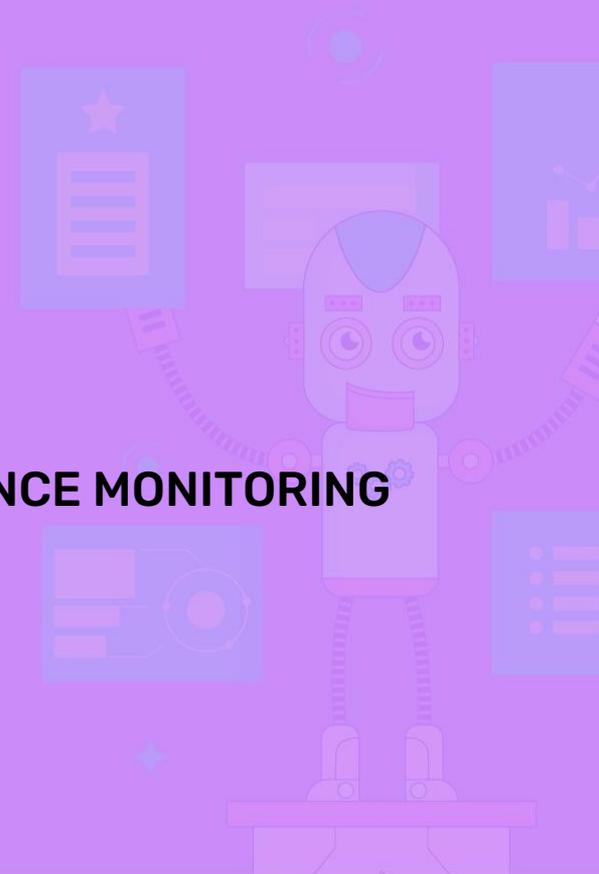
# ▶ EMPLOYEE LIFECYCLE MANAGEMENT

- 28 IT systems with own user DBs
- Dump contracts, roles, access... to mirror DB
- Define *sources of truth*
- Sync identities across systems
- Push changes → tickets or auto-sync
- Automate on/off-boarding
- Bonus: interactive intranet phone directory and other services

 <b>Verbandbuch</b> Arbeitsschutz Dokumentation von Erste-Hilfe-Leistungen gemäß DGUV Vorschrift 1.	 <b>Telefonie</b> Digitales Telefonbuch Verwaltung der Telefonbuch-Einträge (u.a. für die Telefon-Schnellsuche) und Steuerung der Telefon-Einträge von innovaPhone.	 <b>Personen</b> Zentrales Personalwesen Systemübergreifende Benutzer-Verwaltung, On-/Offboarding von Mitarbeitern, übergeordnetes Rechte-Management.
<a href="#">Erfassung</a> <a href="#">Betriebsarzt</a>	<a href="#">Start</a>	<a href="#">Start</a>
 <b>Richtlinien-Monitor</b> Qualitätsmanagement Überwachung der Anforderungen von SOPs und Richtlinien.	 <b>Drucker</b> Drucker-Verwaltung Übersicht der Drucker und ihrer Standorte in Weilheim und Schongau.	 <b>Weich Allyn</b> MPO Erzeugung von Barcode-Authentifizierungs-Badges für Weich Allyn Diagnosegeräte.
<a href="#">Start</a>	<a href="#">Start</a>	<a href="#">In Entwicklung</a>
	 <b>Infektionsschutz</b> Covid-19 Eindämmung Erfassung und Protokollierung digitaler Impfzertifikate an den Checkpoints (Empfang).	
	<a href="#">Derzeit keine Covid-Massnahmen</a>	
<b>DOKUMENTATION</b>		
 <b>Benutzer-Handbuch</b> für Anwender und Administratoren PUDB-Benutzer-Handbuch für das PUDB-Portal (derzeit in Arbeit).	 <b>Administratoren-Handbuch</b> für IT-Mitarbeiter PUDB-Administratoren-Handbuch für die Installation, Konfiguration und Wartung des PUDB-Server.	 <b>Entwickler-Handbuch</b> für Programmierer PUDB-Systemreferenz für SW-Entwickler: Systemüberblick, Schnittstellenbeschreibungen und Quellcode-Dokumentation.
<a href="#">Lesen</a>	<a href="#">Lesen</a>	<a href="#">Lesen</a>

Case Study

# HOSPITAL PROJECT



**REALTIME COMPLIANCE MONITORING**

# ▶ REALTIME COMPLIANCE MONITORING

- Extract qualification rules (G-BA)
- Map to staff & shifts
- Merge timelines → detect gaps
- Proactive & retrospective proof of compliance



RL

Beschreibung  
Richtlinie des Gemeinsamen Bundesausschusses über Maßnahmen zur Qualitätssicherung zur Versorgung von Patienten mit einer Hüftgelenknahe Femurfraktur gemäß § 136 Absatz 1 Satz 1 Nummer 2 für nach § 108 SGB V zugelassene Krankenhäuser.

Gültig von 01.01.2024	Korsett QSFx-RL	Status Aktiv
Gültig bis 31.12.2024	Interne ID qdfx_2024	Verantwortlicher im Haus Helmut Vankovic

Anforderungen

Int.ID	IST	PLAN	Gruppe	Nr.	Theme
<b>Algemeine Mindestanforderungen (25 Einträge)</b>					
000001	●	●	●	Abschnitt A. A1.1	Fachabteilung Chirurgie
000002	●	●	●	Abschnitt A. A1.2	Fachabteilung Innere Medizin
000003	●	●	●	Abschnitt A. A1.3	Fachabteilung Innere Medizin (Ausnahme)
000004	●	●	●	Abschnitt A. A2	Notfallversorgung Arzt/Pflegekraft
000005	●	●	●	Abschnitt A. A2.1	Weiterbildung Notfallmedizin
000006	●	●	●	Abschnitt A. A2.2	Weiterbildung Notfallpflege
000007	●	●	●	Abschnitt A. A2.3	Fortbildungen Notfallmedizin
000008	●	●	●	Abschnitt A. A3	Facharzt
000009	●	●	●	Abschnitt A. A4.1	Intensivbetten
000010	●	●	●	Abschnitt A. A4.2	Intensivbetten Beatmung
000011	●	●	●	Abschnitt A. A5	SOP Priorisierung
000012	●	●	●	Abschnitt A. A6.1	Schockraum
000013	●	●	●	Abschnitt A. A6.2	Computertomographie
000014	●	●	●	Abschnitt A. A7	Verlegung auf dem Luftweg
000015	●	●	●	Abschnitt A. AB.A	UTZ Strukturen und Prozesse
000016	●	●	●	Abschnitt A. AB.B.a	UTZ Ärztliche Leitungsstellen
000017	●	●	●	Abschnitt A. AB.B.b	UTZ Basiszimm Schockraum
000018	●	●	●	Abschnitt A. AB.B.c	UTZ Erweit. Schockraumteam
000019	●	●	●	Abschnitt A. AB.B.d	UTZ Fakult. verfüg. Personal
000020	●	●	●	Abschnitt A. AB.C.a	UTZ Notaufnahme
000021	●	●	●	Abschnitt A. AB.C.b	UTZ Operationsabteilung
000022	●	●	●	Abschnitt A. AB.D.a	UTZ Intensivstation
000023	●	●	●	Abschnitt A. AB.D.b	UTZ Intensiv-Personal
000024	●	●	●	Abschnitt A. AB.E.a	UTZ Ausstattung
000025	●	●	●	Abschnitt A. AB.E.b	UTZ Nachfolgende Ausstattung
<b>Spezifische Mindestanforderungen (7 Einträge)</b>					
000026	●	●	●	Abschnitt B. B1	Fachabteilung
000027	●	●	●	Abschnitt B. B2	Facharzt/Ärztin
000028	●	●	●	Abschnitt B. B3	Arztpräsenz
000029	●	●	●	Abschnitt B. B4	Operationssaal
000030	●	●	●	Abschnitt B. B5	Gerätliche Kompetenz
000031	●	●	●	Abschnitt B. B5.1	Gerätliche Kompetenz (Ausnahme)
000032	●	●	●	Abschnitt B. B6	Physiotherapie
<b>Mindestanforderungen an die Prozessqualität (7 Einträge)</b>					
000033	●	●	●	Abschnitt C. C1	SOP "Erwilligungsfähigkeit"
000034	●	●	●	Abschnitt C. C2	SOP "Perspektive/Planung"
000035	●	●	●	Abschnitt C. C3	SOP "Operativsverfahren"
000036	●	●	●	Abschnitt C. C4	SOP "Gerinnungshemmende Medikation"
000037	●	●	●	Abschnitt C. C5	SOP "Blutmanagement"
000038	●	●	●	Abschnitt C. C6	SOP "Ortho-Gerätrie"
000039	●	●	●	Abschnitt C. C7	SOP "Physiotherapie"

# ARCHITECTURE OVERVIEW

- **Rust + Rocket (0.5.1)**
- **SQLite 3 + sqlx**
- Handful of helper crates:  
serde, crypto, anyhow ...
- Frontend:  
plain HTML/JS, no Frameworks, no Node
- JS libs:  
Tabulator / Bootstrap / Autocomplete

# ARCHITECTURE OVERVIEW

**Single binary executable** that:

- serves static pages with **Tera templates**
- delivers images, JS libs, and documentation
- provides the **API backend**
- schedules periodic tasks via **tokio-cron-scheduler**
- contains all the **business logic**.

# ARCHITECTURE OVERVIEW

Deployment on:

- **Virtual Linux Server  
(2 Cores / 8 GB RAM)**
- On premise
- Reverse proxy (nginx)
- Integrated with hospital monitoring

!#[no-pain]

# What is 15% Rust?

If you look at our code, you'll find surprisingly little "Rust wizardry":

- NO generics / trait bounds
- NO lifetime annotations
- NO unsafe magic
- async/await: yes, but simple
- NO Pins, Futures, Executors, Connectors, Arcs, Atomics, Locks, Actors, Mutexes, spawning, blocking, polling etc. etc.
- Few macros
- Simple, imperative code style

► What is 15% Rust?

“A Python dev could read our Rust code!”



What is 15% Rust?

## ▶ The Challenge

Our Main Challenge is not business logic complexity, nor Rust, nor tight deadlines.

The real challenge is **operational responsibility!**

- Our code becomes mission-critical — it must stay stable for years!
- It should run maintenance-free for as long as possible!
- And even years later, others must be able to maintain or extend it!

What is 15% Rust?

# Building the 100-Year Integration Server

Inspired by Alexander Petros' "Building the Hundred-Year Web Service":

- **Useful** for future generations
- **Maintainable** for future generations
- **Adaptable** to the needs of future generations

► Building the 100-Year Integration Server

“Reduce Complexity!”



What is 15% Rust?

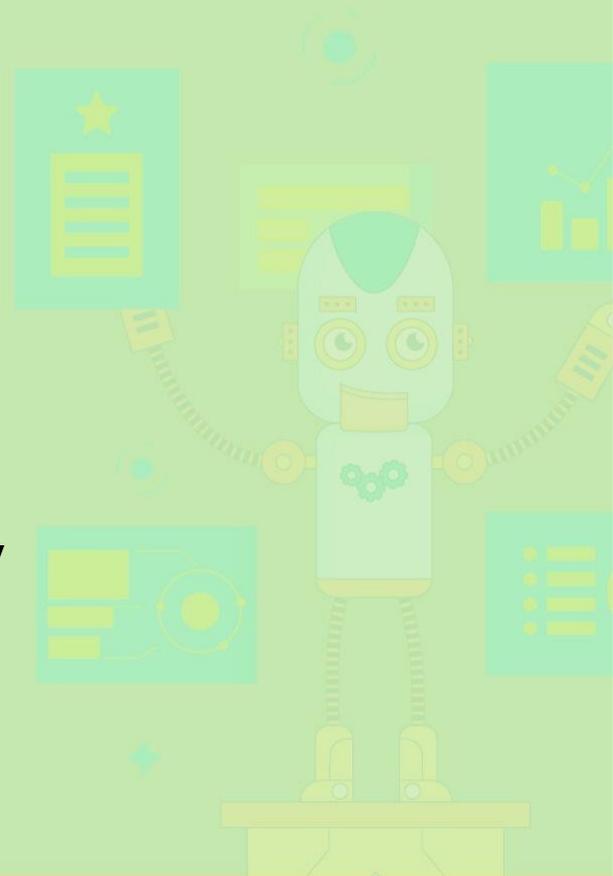
# The Three Types of Constraints of '15% Rust'

- **Natural:** advanced features not needed
- **Deliberate:** SQLite, no ORM, no JS frameworks
- **Rust-specific:** Rocket, Anyhow, clarity over cleverness, Web-GUI (Rust-GUIs are not 100-year-ready yet)

What is 15% Rust?

# Why Rust?

- **Performance**
- **Runtime Safety**



What is 15% Rust?

# Why Performance Matters!

- Our most complex blocking function runs under 500 ms
- Everything else is even faster
- We never need to optimize for speed
- We can stay with SQLite — no need for heavy transactional DBs like Postgres
- **High speed** → less tuning → fewer layers → **lower complexity**



► **Why Rust?**

**“(Free) performance is neither  
a luxury, nor a fetish –  
it reduces complexity!!”**

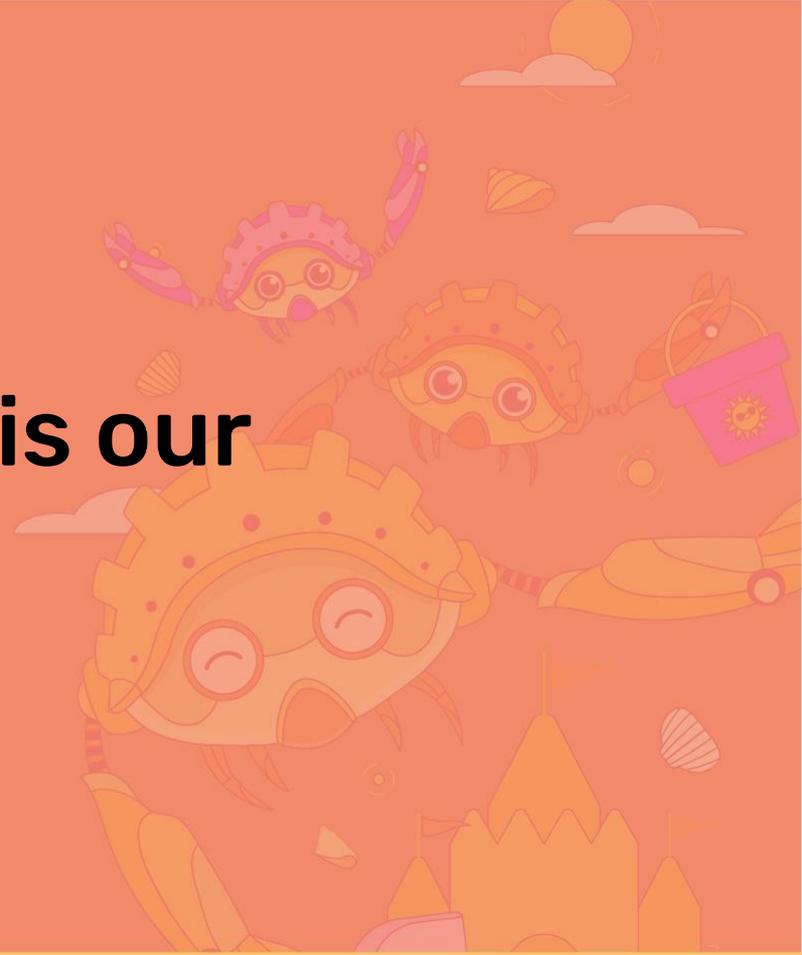
What is 15% Rust?

# Operational Safety Matters!

- Rust's safety guarantees drastically reduce support effort
- No runtime crashes, no memory leaks, no undefined behavior
- Production systems can run mostly unattended
- A small team can operate mission-critical software with confidence
- No need for a X-person 24/7 support department

► Why Rust?

**“Rust’s reliability is our scalability!”**



## ▶ Edge Cases

- Sometimes, advanced Rust features can't be avoided
- Example: Rocket forces async, so we prefer async variants elsewhere too
- We make sane trade-offs — async yes, but no deep concurrency or async plumbing
- Occasional lifetime errors? → handled via our “janitor” cleanup routine
- No deep theory required — just tidy up, test, move on
- For handover we have a 2-day onboarding course into our 15 % Rust mindset
- When in doubt, we start from library examples and adapt

► Why Rust?

**“Don’t be afraid  
to be a Rust janitor!”**

!#[no-pain]

# Takeaways

- Rust doesn't have to be hard — not for app devs
- The difficulty of using Rust is proportional to the complexity of your problem. You only need as much Rust as your problem demands.
- Rust at 15% - more often than not, that's all it needs!
- You definitely can get real-world results with a gentle subset of the language
- Even janitors have colleagues — the Rust community always helps

► **What is 15% Rust?**

**“The 15% isn’t about features or syntax – it’s the portion of time in any Rust talk or meetup when I can fully understand what’s being discussed.**

**The rest of the time, I’m learning by osmosis.”**

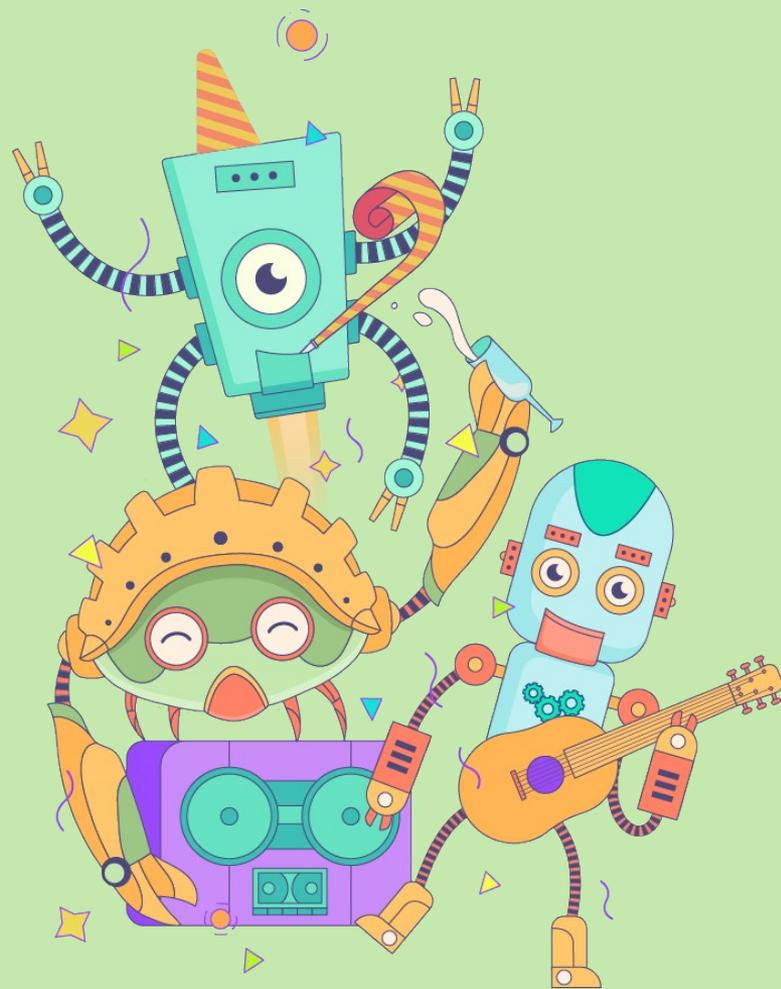
!#[no-pain]

# Q&A

- Do we need **Rust Lite** or **RustScript**?
- Do we need a guide **Rust for Application Developers**?
- What are your experiences with **pragmatic Rust** in application development?

# Thanks to the RustLab team

and Maria  Letta



ANDREAS KLOSTERMAIER

a.klostermaier@appendx.de

